# On Strongly Positive Multidimensional Arithmetical Sets ${ }^{1}$ 

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#### Abstract

The notion of positive arithmetical formula in the signature $(0,=, S)$, where $S(x)=x+1$, is defined and investigated in [1] and [2]. A multidimensional arithmetical set is said to be positive if it is determined by a positive formula. Some subclass of the class of positive sets, namely, the class of strongly positive sets, is considered. It is proved that for any $n \geq 3$ there exists a $2 n$-dimensional strongly positive set such that its transitive closure is non-recursive. On the other side, it is noted that the transitive closure of any 2 -dimensional strongly positive set is primitive recursive.


Keywords: Arithmetical formula, Transitive closure, Recursive set, Signature.

## 1. Introduction

The classes of recursive sets having in general non-recursive transitive closures have been investigated in the theory of algorithms since the first steps of this theory ([3]-[8]). The works [9]-[13] are dedicated mainly to algebraic problems, however, some examples of recursive sets having non-recursive transitive closures are actually given also in these works. In [14] it is noted that there exists a two-dimensional arithmetical set belonging to the class $\Sigma_{4}$ and having a nonrecursive transitive closure (the classes $\Sigma_{n}$ for $n \geq 0$ are defined in [14] as some classes of arithmetical sets determined by formulas in M. Presburger's system ([4], [15], [16])). Below the class of strongly positive arithmetical sets is considered (the definition will be given in Section 2) such that the sets belonging to this class have a more simple structure than the sets noted above, and have the following properties: (1) for any $n \geq 3$ there exists a $2 n$-dimensional strongly positive set such that its transitive closure is non-recursive; (2) any 2 -dimensional strongly positive set has a primitive recursive transitive closure (see below, Theorem 1 and Theorem 2).

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## 2. Main Definitions and Results

By $N$ we denote the set of all non-negative integers, $N=\{0,1,2, \ldots\}$. By $N^{n}$ we denote the set of $n$-tuples $\left(x_{1}, x_{2}, \ldots, x_{n}\right)$, where $n \geq 1, x_{i} \in N$ for $1 \leq i \leq n$.

An $\underline{n}$-dimensional arithmetical set, where $n \geq 1$, is defined as any subset of $N^{n}$.
An $\bar{n}$-dimensional arithmetical predicate $\underline{P}$ is defined as a predicate which is true on some set $A \subseteq \bar{N}{ }^{n}$ and false out of it; in this case we say that $A$ is the set of truth for $P$, and $P$ is the representing predicate for $A$.

The notions of primitive recursive function, general recursive function, partially recursive function, primitive recursive set, recursive set are defined in a usual way ([3]-[8]). The corresponding terms will be shortly denoted below by PmRF, GRF, PtRF, PmRS, RS.

We will consider arithmetical formulas in the signature $(0,=, S)$, where $S(x)=x+1$, for $x \in N$ (see [1]-[8]). Any term included in a formula of the mentioned kind has the form $S(S(\ldots S(x) \ldots)$ ) or $S(S(\ldots S(0) \ldots)$ ), where $x$ is a variable. Such terms we will denote correspondingly by $S^{k}(x)$ and $S^{k}(0)$, where $k$ is the quantity of symbols $S$ contained in the considered term. We replace $S^{0}(x)$ and $S^{0}(0)$ with $x$ and 0 . Any elementary subformula of a formula of this kind has the form $t_{1}=t_{2}$, where $t_{1}$ and $t_{2}$ are terms. Any arithmetical formula of this kind is obtained by the logical operations \&, ৩,つ,ᄀ, $\forall, \exists$ from elementary formulas. We say that a formula is semi-elementary if it has the form $t_{1}=t_{2}$ or $\neg\left(t_{1}=t_{2}\right)$, where $t_{1}$ and $t_{2}$ are terms.

The deductive system of formal arithmetic in the signature $(0,=, S)$ is defined as in [4], [6]; we will denote this system by $\operatorname{Ded}_{\mathrm{S}}$ (cf. [1], [2]). As it is proved in [4], this system is complete. We say that formulas $F$ and $G$ in the signature $(0,=, S)$ are Deds-equivalent (or simply equivalent) if the formula $(F \supset G) \&(G \supset F)$ is deducible in Deds. Below we consider formulas of the mentioned kind up to their Ded $_{s}$-equivalence.

An arithmetical formula of the mentioned kind is said to be positive if it contains no other symbols of logical operations except $\exists, \&, \vee, \neg$, and all the symbols $\neg$ of negation relate to elementary subformulas containing no more than one variable (see [1], [2]). An arithmetical formula of this kind is said to be strongly positive if it can be obtained by the logical operations \& and $\vee$ from semi-elementary formulas of the following forms: $x=a$, where $x$ is a variable, $a$ is a constant, $a \in N ; x=y$, where $x$ and $y$ are variables; $x=S(y)$, where $x$ and $y$ are variables; $\neg(x=0)$, where $x$ is a variable. An arithmetical predicate is said to be positive (correspondingly, strongly positive), if it can be expressed by a positive (correspondingly, strongly positive) formula. An arithmetical set is said to be positive (correspondingly, strongly positive) if its representing predicate is positive (correspondingly, strongly positive).

The notion of one-dimensional creative set is given in a usual way ([3], [5], [7], [8]). We will slightly generalize this notion. We use a $\operatorname{PmRF} c_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right)$, where $n \geq 2$, establishing a one-to-one correspondence between $N^{n}$ and $N$ (for example, $c_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right)=c_{2}\left(c_{2}\left(\ldots c_{2}\left(c_{2}\left(x_{1}, x_{2}\right), x_{3}\right) \ldots, x_{n-1}\right), x_{n}\right)$, where $\left.c_{2}(x, y)=2^{x} \cdot(2 y+1)-1\right)$. We say that a set $B \subseteq N^{n}$ is an $\underline{n}$-dimensional image of a set $A \subseteq N$ when $c_{n}\left(x_{1}, x_{2}, \ldots, x_{n}\right) \in A$ if and only if $\left(x_{1}, x_{2}, \ldots, x_{n}\right) \in B$. The set $B \in N^{n}$ is said to be creative in the generalized sense if it is an $n$-dimensional image of some one-dimensional creative set. Clearly, the properties of creative sets in the generalized sense are similar to the properties of one-dimensional creative sets (for example, all sets creative in the generalized sense are non-recursive).

Transitive closure $A^{*}$ of an arithmetical set $A$ having an even dimension $2 k$ is defined in a usual way by the following generating rules (cf. [1], [2], [13]): (1) if $\left(x_{1}, x_{2}, \ldots, x_{2 k}\right) \in A$, then $\left(x_{1}, x_{2}, \ldots, x_{2 k}\right) \in A^{*}$, (2) if $\left(x_{1}, x_{2}, \ldots, x_{k}, y_{1}, y_{2}, \ldots y_{k}\right) \in A^{*}$, and $\left(y_{1}, y_{2}, \ldots, y_{k}, z_{1}, z_{2}, \ldots z_{k}\right) \in A^{*}$, then $\left(x_{1}, x_{2}, \ldots, x_{k}, z_{1}, z_{2}, \ldots z_{k}\right) \in A^{*}$.

Theorem 1: For any $n \geq 3$ there exists a $2 n$-dimensional strongly positive set such that its transitive closure is creative in the generalized sense.

Theorem 2: Transitive closure of any 2-dimensional strongly positive set is primitive recursive.
The proof of Theorem 1 will be given below. The proof of Theorem 2 will be published later.

## 3. Auxiliary Notions and Statements

We will use some class of operator algorithms ([8], [17]) having a special structure. The algorithms belonging to this class we will call $\Omega$-algorithms. Any $\Omega$-algorithm consists of finite number of elementary $\underline{\Omega}$-algorithms, which will be called below " $\underline{\Omega}$-operators". The set of all $\Omega$-operators included in the considered $\Omega$-algorithm we call "scheme" of this $\Omega$-algorithm. We suppose that some non-negative integer is attached to any $\Omega$-operator in the scheme of a given $\Omega$-algorithm in such a way, that different integers are attached to different $\Omega$-operators. The integer attached to some $\Omega$-operator we call "an identifier" of this $\Omega$-operator. In this case we say that this $\Omega$-operator has the mentioned identifier. Any $\Omega$-operator implements one step of the process of computation realized by the considered $\Omega$-algorithm. The objects transformed in the process of computation are non-negative integers. The state of the mentioned computation process is defined as a pair ( $\alpha, w$ ), where $\alpha$ is the identifier attached to the $\Omega$-operator which is working on the considered step of the process, and $w$ is the number obtained by the previous steps of the process. $\Omega$-operators are algorithms having one of the following forms (where $\alpha$ is the identifier attached to the considered $\Omega$-operator, $\beta$ and $\gamma$ are identifiers attached to $\Omega$ operators which should work after the working of this $\Omega$-operator):
(1) ( $\alpha$,end). This $\Omega$-operator is called below "a final operator"; it finishes the process of computation.
(2) $(\alpha, \times 2, \beta)$. This $\Omega$-operator transforms the state $(\alpha, w)$ to the state $(\beta, 2 w)$.
(3) $(\alpha, \times 3, \beta)$. This $\Omega$-operator transforms the state $(\alpha, w)$ to the state $(\beta, 3 w)$.
(4) $(\alpha,: 6, \beta, \gamma)$. This $\Omega$-operator transforms the state $(\alpha, w)$ to the state $\left(\beta, \frac{w}{6}\right)$ if the number $w$ is divisible by 6 ; in the opposite case it transforms the state $(\alpha, w)$ to the state $(\gamma, w)$.

Note that such forms of operators are considered actually in [17] (see also [8], p. 292, p. 312).
We suppose that any scheme of $\Omega$-algorithm contains only a single final $\Omega$-operator which has the identifier $\alpha=0$. Among the operators contained in the scheme of the considered $\Omega$ algorithm we distinguish the initial $\Omega$-operator having the identifier $\alpha=1$; the working of this operator begins the process of computation. The whole process of working of the given $\Omega$ algorithm is described by the sequence of states $\left(\alpha_{1}, w_{1}\right),\left(\alpha_{2}, w_{2}\right), \ldots,\left(\alpha_{k}, w_{k}\right), \ldots,($ where
$\alpha_{1}=1$ ) obtained during the working of this $\Omega$-algorithm. The process is described by a finite sequence $\left(1, w_{1}\right),\left(\alpha_{2}, w_{2}\right), \ldots,\left(0, w_{m}\right)$ if it is finished by the working of the final $\Omega$-operator.

In this case we say that the considered $\Omega$-algorithm transforms the state $\left(1, w_{1}\right)$ to the state $\left(0, w_{m}\right)$, and is applicable to the state $\left(1, w_{1}\right)$. If the final $\Omega$-operator does not work during the process of computation, then the mentioned sequence $\left(1, w_{1}\right),\left(\alpha_{2}, w_{2}\right), \ldots$ is infinite. In this case we say that the considered $\Omega$-algorithm is not applicable to the state $\left(1, w_{1}\right)$.

The following theorem is proved in [17] (see also [8], pp. 312-315) in some other terms.
Theorem 3 ([17]): For any PtRF $f(x)$ there exists an $\Omega$-algorithm which transforms the state $\left(1,2^{x^{x}}\right)$ to the state $\left(0,2^{2^{f(x)}}\right)$ when the value $f(x)$ is defined, and is not applicable to the state $\left(1,2^{2^{x}}\right)$ in the opposite case.

If some $\Omega$-algorithm has the property described in Theorem 3, then we say that this $\Omega$ algorithm realizes the $\operatorname{PtRF} f(x)$. For example, the following $\Omega$-algorithm:

$$
(0, \text { end }),(1, \times 3,2),(2,: 6,1,3),(3, \times 2,0)
$$

realizes the GRF $f(x)=0$.
We will use also another classes of algorithms, namely, $\Gamma_{n}$-algorithms for $n \geq 1$.
These algorithms are actually special cases of graph-schemes with memory ([18]), though they will be described below in some other terms than the descriptions in [18].

Any $\Gamma_{n}$-algorithm consists of finite number of $\Gamma_{n}$-operators. The set of all $\Gamma_{n}$-operators included in the considered $\Gamma_{n}$-algorithm we call "scheme" of this $\Gamma_{n}$-algorithm. The index $n$ in the notation $\Gamma_{n}$ denotes that the objects transformed by the considered $\Gamma_{n}$-algorithm are $n$ tuples $\left(x_{1}, x_{2}, \ldots, x_{n}\right)$, where $x_{i} \in N$ for $1 \leq i \leq n$. The notion of identifier attached to the considered $\Gamma_{n}$-operator is defined similarly to the notion of "identifier attached to the considered $\Omega$-operator" which is given above; we suppose that different $\Gamma_{n}$-operators have different identifiers attached to them. If some identifier is attached to a $\Gamma_{n}$-operator, we will say that this $\Gamma_{n}$-operator has the mentioned identifier.

The state of the computation process realized by a $\Gamma_{n}$-algorithm is defined as an $(n+1)$ tuple ( $\alpha, x_{2}, x_{3}, \ldots, x_{n+1}$ ), where $\alpha$ is the identifier attached to the $\Gamma_{n}$-operator which is working on the considered step of the process, and $\left(x_{2}, x_{3}, \ldots, x_{n+1}\right)$ is the $n$-tuple of numbers obtained by the previous steps of the process. $\Gamma_{n}$-operators are algorithms having one of the following forms (where the notations $\alpha, \beta, \gamma$ have the same sense as $\alpha, \beta, \gamma$ in the description of $\Omega$ operators given above):
(1) $(\alpha$, end $)$. This $\Gamma_{n}$-operator we call "a final operator"; it finishes the process of computation.
(2) $\left(\alpha, x_{i}+1, \beta\right)$, where $2 \leq i \leq n+1$. This $\Gamma_{n}$-operator transforms the state $\left(\alpha, x_{2}, x_{3}, \ldots, x_{i-1}, x_{i}, x_{i+1}, \ldots, x_{n+1}\right)$ to the state $\left(\beta, x_{2}, x_{3}, \ldots, x_{i-1}, x_{i}+1, x_{i+1}, \ldots, x_{n+1}\right)$.
(3) $\left(\alpha, x_{i}-1, \beta\right)$, where $2 \leq i \leq n+1$; we denote by the symbol - the PmRF such that $x-$ $y=x-y$ when $x \geq y$, and $x-y=0$ when $x<y$ (cf. [3]-[8]). This $\Gamma_{n}$-operator transforms the state $\left(\alpha, x_{2}, x_{3}, \ldots, x_{i-1}, x_{i}, x_{i+1}, \ldots, x_{n+1}\right)$ to the state $\left(\beta, x_{2}, x_{3}, \ldots, x_{i-1}, x_{i}-\right.$ $\left.1, x_{i+1}, \ldots, x_{n+1}\right)$.
(4) $\left(\alpha, x_{i}=0, \beta, \gamma\right)$, where $2 \leq i \leq n+1$. This $\Gamma_{n}$-operator transforms the state $\left(\alpha, x_{2}, x_{3}, \ldots, x_{n+1}\right)$ to the state $\left(\beta, x_{2}, x_{3}, \ldots, x_{n+1}\right)$ when $x_{i}=0$, and to the state $\left(\gamma, x_{2}, x_{3}, \ldots, x_{n+1}\right)$ when $x_{i} \neq 0$.

We suppose that any scheme of $\Gamma_{n}$-algorithm contains only a single final $\Gamma_{n}$-operator which has the identifier $\alpha=0$. Among the $\Gamma_{n}$-operators contained in the scheme of the considered $\Gamma_{n}$ algorithm we distinguish the $\underline{\text { initial }} \Gamma_{n}$-operator having the identifier $\alpha=1$; the working of this operator begins the process of computation. This process is described by a sequence of states $\left(\alpha_{1}, Q_{1}\right),\left(\alpha_{2}, Q_{2}\right), \ldots,\left(\alpha_{k}, Q_{k}\right), \ldots$ where $\alpha_{1}=1$, and any $Q_{i}$ is an $n$-tuple $\left(x_{2}^{(i)}, x_{3}^{(i)}, \ldots, x_{n+1}^{(i)}\right)$. Such a sequence is finite if the final $\Gamma_{n}$-operator works during the mentioned process, and is infinite in the opposite case. If the sequence of states is finite, then we say that the considered $\Gamma_{n}$ -algorithm is applicable to the state $\left(1, Q_{1}\right)$; in this case we say also that $\Gamma_{n}$-algorithm transforms the state $\left(1, Q_{1}\right)$ to the state $\left(0, Q_{m}\right)$, where $\left(0, Q_{m}\right)$ is the last state in the considered sequence. If the sequence of states $\left(1, Q_{1}\right),\left(2, Q_{2}\right), \ldots$ is infinite, then we say that the considered $\Gamma_{n}$ algorithm is not applicable to the state $\left(1, Q_{1}\right)$.

We say that a $\Gamma_{n}$-algorithm (where $n \geq 2$ ) realizes a $\operatorname{PtRF} f(x)$, if for any $x \in N$ it transforms the state $\left(1,2^{x}, 0,0, \ldots, 0\right)$ to the state $\left(0,2^{f(x)}, 0,0, \ldots, 0\right)$ when the value $f(x)$ is defined, and is not applicable to the state $\left(1,2^{x}, 0,0, \ldots, 0\right)$ when the value $f(x)$ is not defined. For example, the following $\Gamma_{n}$-algorithm realizes the $\operatorname{PtRF} f(x)$ which is nowhere defined: $(0$, end $),\left(1, x_{2} \div 1,1\right)$.

Lemma 3.1: If the initial state in the process of computation realized by some $\Omega$-algorithm has the form $\left(1,2^{u}, 3^{v}\right)$, where $u \in N, v \in N$, then any state $\left(\alpha_{m}, w_{m}\right)$ included in this process satisfies the condition $w_{m}=2^{t} \cdot 3^{s}$, where $t, s \in N$.

The proof is easily obtained from the definitions.
Lemma 3.2: For any $\Omega$-algorithm $\varphi$ realizing some PtRF $f(x)$ there exists a $\Gamma_{2}$-algorithm $\psi$ realizing the same PtRF $f(x)$.

Proof: We will consider the process of computation realized by the $\Omega$-algorithm $\varphi$. Any initial state in such a process has the form $\left(1,2^{2^{x}}\right)$ that is $\left(1,2^{2^{x}} \cdot 3^{0}\right)$. As it is proved in Lemma 3.1 any state included in such a process has the form $\left(\alpha_{m}, 2^{t} \cdot 3^{s}\right)$ where $t, s \in N$. For any $\Omega$-operator included in the scheme of $\Omega$-algorithm $\varphi$ we will construct some subscheme of the supposed $\Gamma_{2}$-algorithm $\psi$ which has the following property: if the considered $\Omega$-operator transforms the state $\left(\alpha, 2^{u} \cdot 3^{v}\right)$ to the state $\left(\beta, 2^{t} \cdot 3^{s}\right)$ then the corresponding subscheme of the supposed $\Gamma_{2}$ -
algorithm $\psi$ transforms the state $(\alpha, u, v)$ of $\Gamma_{2}$-algorithm $\psi$ to the state $(\beta, t, s)$. We will consider the following cases.

Case 1. The considered $\Omega$-operator has the form $(\alpha, \times 2, \beta)$. In this case the required subscheme of the supposed $\Gamma_{2}$-algorithm $\psi$ consists of the single $\Gamma_{2}$-operator $\left(\alpha, x_{2}+1, \beta\right)$.

Case 2. The considered $\Omega$-operator has the form $(\alpha, \times 3, \beta)$. In this case the required subscheme of the supposed $\Gamma_{2}$-algorithm $\psi$ consists of the single $\Gamma_{2}$-operator $\left(\alpha, x_{3}+1, \beta\right)$.

Case 3. The considered $\Omega$-operator has the form ( $\alpha,: 6, \beta, \gamma$ ). In this case the required subscheme of the supposed $\Gamma_{2}$-algorithm $\psi$ consists of the following $\Gamma_{2}$-operators: $\left(\alpha, x_{2}=0, \gamma, \delta_{1}\right), \quad\left(\delta_{1}, x_{3}=0, \gamma, \delta_{2}\right), \quad\left(\delta_{2}, x_{2}-1, \delta_{3}\right), \quad\left(\delta_{3}, x_{3}-1, \beta\right) . \quad$ Here $\delta_{1}, \delta_{2}, \delta_{3}$ are identifiers attached to additional $\Gamma_{2}$-operators which are included in the scheme of the supposed $\Gamma_{2}$-algorithm for modeling the working of the considered $\Omega$-operator. Of course, these identifiers should be different in different subschemes of this kind.

Case 4. The considered $\Omega$-operator has the form $(0$, end $)$. This $\Omega$-operator does not transform the states of $\Omega$-algorithm. So, the corresponding $\Gamma_{2}$-operator has the same form ( 0, end ).

The scheme of the supposed $\Gamma_{2}$-algorithm is obtained as the union of subschemes of the mentioned forms constructed for all $\Omega$-operators included in the scheme of the given $\Omega$ algorithm. It is easily seen that such $\Gamma_{2}$-algorithm satisfies the conditions of Lemma 3.2. This completes the proof.

Corollary 1: For any PtRF $f(x)$ and any $n \geq 2$ there exists a $\Gamma_{n}$-algorithm realizing the PtRF $f(x)$.

The proof is based on Theorem 3 and is similar to that of Lemma 3.2.
Note: The statements established in Lemma 3.2 and in its Corollary 1 are similar to Theorem 7.1 in [18], where it is proved that any PtRF may be realized by some graph-scheme with memory constructed on the base of the functions $x+1, x-1$ and of the predicate $x=0$. However, graph-schemes with memory corresponding to $\Gamma_{n}$-algorithms are essentially simpler than the graph-schemes considered in Theorem 7.1 in [18]. Besides, the definition of realizability of PtRf by $\Gamma_{n}$-algorithm differs from the corresponding definition in [18].

Now let us define for any $\Gamma_{n}$-algorithm, where $n \geq 1$, the predicate describing one step of computation process realized by this $\Gamma_{n}$-algorithm. Such a predicate we will call "a step describing predicate", or, shortly, "SD-predicate" for a given $\Gamma_{n}$-algorithm. Namely, if $\eta$ is the SD-predicate for a given $\Gamma_{n}$-algorithm, then $\eta\left(x_{1}, x_{2}, \ldots, x_{2 n+2}\right)$ is true if and only if the given $\Gamma_{n}$ algorithm transforms the state $\left(x_{1}, x_{2}, \ldots, x_{n+1}\right)$ to the state $\left(x_{n+2}, x_{n+3}, \ldots, x_{2 n+2}\right)$ by one step of the corresponding computation process. Let us note the following property of the predicate $\eta$ : if $\left(x_{1}, x_{2}, \ldots, x_{n+1}\right)$ is a state of the computational process realized by the considered $\Gamma_{n}$-algorithm,
such that $x_{1} \neq 0$, then there exists a single $(n+1)$-tuple $\left(x_{n+2}, x_{n+3}, \ldots, x_{2 n+2}\right)$ such that $\eta\left(x_{1}, x_{2}, \ldots, x_{2 n+2}\right)$ is true.

The set of truth for the mentioned predicate $\eta$ we will call "SD-set" for the considered $\Gamma_{n}$ algorithm. Clearly, such a set $\pi$ has the following property: $\left(x_{1}, x_{2}, \ldots, x_{2 n+2}\right) \in \pi$ if and only if $\left(x_{1}, x_{2}, \ldots, x_{n+1}\right)$ is a state of computation process realized by the considered $\Gamma_{n}$-algorithm, and this $\Gamma_{n}$-algorithm transforms the state $\left(x_{1}, x_{2}, \ldots, x_{n+1}\right)$ to the state $\left(x_{n+2}, x_{n+3}, \ldots, x_{2 n+2}\right)$ by one step of the computation process.

Now let us define the forms of SD-predicates and SD-sets for $\Gamma_{n}$-algorithms. We suppose that some $\Gamma_{n}$-algorithm $\psi$, where $n \geq 1$ is fixed. We will define the forms of SD-predicates for any $\Gamma_{n}$-operator included in the scheme of $\psi$.

Case 1. The considered $\Gamma_{n}$-operator has the form $\left(\alpha, x_{i}+1, \beta\right)$. Such $\Gamma_{n}$-operator transforms the state $\left(\alpha, x_{2}, x_{3}, \ldots, x_{i-1}, x_{i}, x_{i+1}, \ldots, x_{n+1}\right)$ to the state $\left(\beta, x_{n+3}, x_{n+4}, \ldots, x_{n+i}, x_{n+i+1}, x_{n+i+2}, \ldots, x_{2 n+2}\right)$, where $x_{n+3}=x_{2}, x_{n+4}=x_{3}, \ldots, x_{n+i}=x_{i-1}, x_{n+i+1}=x_{i}+1, x_{n+i+2}=x_{i+1}, \ldots, x_{2 n+2}=x_{n+1}$.

The SD-predicate for such a $\Gamma_{n}$-operator is expressed by the following formula: $\left(x_{1}=\alpha\right) \&\left(x_{n+2}=\beta\right) \&\left(x_{n+3}=x_{2}\right) \&\left(x_{n+4}=x_{3}\right) \& \ldots \&\left(x_{n+i}=x_{i-1}\right) \&\left(x_{n+i+1}=S\left(x_{i}\right)\right) \&$ \& $\left(x_{n+i+2}=x_{i+1}\right) \& \ldots \&\left(x_{2 n+2}=x_{n+1}\right)$.
Case 2. The considered $\Gamma_{n}$-operator has the form $\left(\alpha, x_{i}-1, \beta\right)$. Such $\Gamma_{n}$-operator transforms the state $\left(\alpha, x_{2}, x_{3}, \ldots, x_{i-1}, x_{i}, x_{i+1}, \ldots, x_{n+1}\right)$ to the state $\left(\beta, x_{n+3}, x_{n+4}, \ldots, x_{n+i}, x_{n+i+1}, x_{n+i+2}, \ldots, x_{2 n+2}\right)$, where $x_{n+3}=x_{2}, x_{n+4}=x_{3}, \ldots, x_{n+i}=x_{i-1}, x_{n+i+1}=x_{i}-1, x_{n+i+2}=x_{i+1}, \ldots, x_{2 n+2}=x_{n+1}$.

The SD-predicate for such a $\Gamma_{n}$-operator is expressed by the following formula: $\left(x_{1}=\alpha\right) \&\left(x_{n+2}=\beta\right) \&\left(x_{n+3}=x_{2}\right) \&\left(x_{n+4}=x_{3}\right) \& \ldots \&\left(x_{n+i}=x_{i-1}\right) \&\left(x_{n+i+2}=x_{i+1}\right) \& \ldots$ \& $\left(x_{2 n+2}=x_{n+1}\right) \&\left(\left(\left(x_{n+i+1}=0\right) \&\left(x_{i}=0\right)\right) \vee\left(\neg\left(x_{i}=0\right) \&\left(x_{i}=S\left(x_{n+i+1}\right)\right)\right)\right)$.

Case 3. The considered $\Gamma_{n}$-operator has the form ( $\alpha, x_{i}=0, \beta, \gamma$ ). Such $\Gamma_{n}$-operator transforms the state $\left(\alpha, x_{2}, x_{3}, \ldots, x_{n+1}\right)$ to the states $\left(\beta, x_{n+3}, x_{n+4}, \ldots, x_{2 n+2}\right)$ or $\left(\gamma, x_{n+3}, x_{n+4}, \ldots, x_{2 n+2}\right)$ (where $\left.x_{n+3}=x_{2}, x_{n+4}=x_{3}, \ldots, x_{2 n+2}=x_{n+1}\right)$ in the cases, when, correspondingly, $x_{i}=0$ or $x_{i} \neq 0$. The SD-predicate for such a $\Gamma_{n}$-operator is expressed by the following formula: $\left(x_{1}=\alpha\right) \&\left(x_{n+3}=x_{2}\right) \&\left(x_{n+4}=x_{3}\right) \& \ldots \&\left(x_{2 n+2}=x_{n+1}\right) \&\left(\left(\left(x_{n+2}=\beta\right) \&\left(x_{i}=0\right)\right) \vee\right.$ $\left.\left(\left(x_{n+2}=\gamma\right) \& \neg\left(x_{i}=0\right)\right)\right)$.

Case 4. The considered $\Gamma_{n}$-operator has the form ( 0 ,end). Such $\Gamma_{n}$-operator does not transform the states of $\Gamma_{n}$-algorithm, so, an SD-predicate is not considered for such $\Gamma_{n}$-operator.

The SD-predicate for $\Gamma_{n}$-algorithm $\psi$ is expressed by the formula obtained as the disjunction of formulas expressing SD-predicates constructed above for all $\Gamma_{n}$-operators contained in the scheme of $\psi$ and different from the operator ( 0 , end). The SD-set for $\Gamma_{n}$ algorithm $\psi$ is obtained as the set of truth for the corresponding SD-predicate. Clearly, such SDset is a $(2 n+2)$-dimensional arithmetical set.

Lemma 3.3: $S D$-predicate and $S D$-set constructed for any $\Gamma_{n}$-algorithm, where $n \geq 1$, are strongly positive.

The proof is obtained evidently from the definitions.
Lemma 3.4: (cf. [13], p.72). If $A$ is a $2 k$-dimensional set, $A \subseteq N^{2 k}$, then $2 k$-tuple $\left(x_{1}, x_{2}, \ldots, x_{k}, y_{1}, y_{2}, \ldots, y_{k}\right)$ belongs to the transitive closure $A^{*}$ of the set $A$ if and only if there exists a sequence $\left(Q_{1}, Q_{2}, \ldots, Q_{m}\right)$ of $k$-tuples, such that $m \geq 2, Q_{1}=\left(x_{1}, x_{2}, \ldots, x_{k}\right)$, $Q_{m}=\left(y_{1}, y_{2}, \ldots, y_{k}\right)$ and any $2 k$-tuple $\left(Q_{i}, Q_{i+1}\right)$ for $1 \leq i \leq m-1$ belongs to $A$.

The proof is easily obtained using the definition of the transitive closure $A^{*}$.

## 4. Proof of Theorem 1

Let $M$ be any one-dimensional creative set ([3], [5], [7], [8]). We consider the $\operatorname{PtRF} f(x)$ such that $f(x)=0$ when $x \in M$, and the value $f(x)$ is indefined when $x \notin M$. For any fixed $n \geq 2$ we construct (using Corollary of Lemma 3.2) a $\Gamma_{n}$-algorithm $\psi$ realizing the $\operatorname{PtRF} f(x)$; clearly, $\psi$ transforms the state $\left(1,2^{x}, 0,0, \ldots, 0\right)$ to the state $(0,1,0,0, \ldots, 0)$ when $x \in M$ and is not applicable to the state $\left(1,2^{x}, 0,0, \ldots, 0\right)$ when $x \notin M$. Now, let us consider the SD-predicate $\eta$ and SD-set $\pi$ for $\psi$. Clearly, $\eta$ is true for (2n+2)-tuple ( $x_{1}, x_{2}, \ldots, x_{n+1}, y_{1}, y_{2}, \ldots, y_{n+1}$ ) (and the statement $\left(x_{1}, x_{2}, \ldots, x_{n+1}, y_{1}, y_{2}, \ldots, y_{n+1}\right) \in \pi$ holds) if and only if $\psi$ transforms the state $\left(x_{1}, x_{2}, \ldots, x_{n+1}\right)$ to the state $\left(y_{1}, y_{2}, \ldots, y_{n+1}\right)$ by one step of the process of computation. Let us consider the transitive closure $\pi^{*}$ of the SD-set $\pi$.

Using Lemma 3.4 we conclude that $\left(x_{1}, x_{2}, \ldots, x_{n+1}, y_{1}, y_{2}, \ldots, y_{n+1}\right) \in \pi^{*}$ if and only if there exists a sequence $\left(Q_{1}, Q_{2}, \ldots, Q_{m}\right)$ of $(n+1)$-tuples such that $Q_{1}=\left(x_{1}, x_{2}, \ldots, x_{n+1}\right)$, $Q_{m}=\left(y_{1}, y_{2}, \ldots, y_{n+1}\right)$, and $\left(Q_{i}, Q_{i+1}\right) \in \pi$ for any $i$ such that $1 \leq i<m$. But in this case the sequence $\left(Q_{1}, Q_{2}, \ldots, Q_{m}\right)$ is a sequence of states of the $\Gamma_{n}$-algorithm $\psi$ which describes some part of a process of computation implemented by the $\Gamma_{n}$-algorithm $\psi$.

Hence, the $(2 n+2)$-tuple $\left(1,2^{x}, 0,0, \ldots, 0,0,1,0,0, \ldots, 0\right)$ belongs to $\pi^{*}$ if $x \in M$. It is easily seen that the mentioned $(2 n+2)$-tuple does not belong to $\pi^{*}$ if $x \notin M$. Let us consider the set $\pi^{* * *} \in N \quad$ such that its $(2 n+2)$-dimensional image is $\pi^{*}$. Then $c_{2 n+2}\left(1,2^{x}, 0,0, \ldots, 0,0,1,00, \ldots, 0\right) \in \pi^{* * *}$ if and only if $x \in M$. So the set $M$ is $m$-reducible to the set $\pi^{* *}$. Using the corresponding theorem concerning $m$-reducibility (see, for example, [8], p. 161), we conclude that the set $\pi^{* * *}$ is creative, the set $\pi^{*}$ is creative in the generalized sense, and the set $\pi$ is strongly positive (see Lemma 3.3). This completes the proof.

Note: It is seen from Theorem 1 that the transitive closures of some strongly positive sets having the dimensions $6,8,10, \ldots$ are creative in the generalized sense. On the other side (Theorem 2) the transitive closure of any 2-dimensional strongly positive set is primitive recursive. Similar problem concerning 4-dimensional strongly positive sets remains open.

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# О строго позитивных многомерных арифметических множествах 

## C. Манукян

## Аннотация

Понятие позитивной арифметической формулы в сигнатуре $(0,=, S)$, где $S(x)=x+1$, определено и исследовано в [1] и [2]. Многомерное арифметическое множество называем позитивным, если оно задаётся позитивной формулой. Рассматривается подкласс класса позитивных множеств, а именно, класс строго позитивных множеств. Доказывается, что для всякого $n \geq 3$ существует строго позитивное множество размерности $2 n$, такое, что его транзитивное замыкание нерекурсивно. С другой стороны, указывается, что транзитивное замыкание всякого строго позитивного множества размерности 2 примитивно рекурсивно.


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