The Illocution Functions In *Twilight* Movie Dialogues: From Politeness Study Point of View

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Article History: First Received:	ABSTRACT
12/06/2020	This research aims to analyze politeness based on the types of illocution
Final Revision:	functions that belong to Leech's theory. This study is descriptive qualitative
15/06/2021	research and the data were collected through the literature review study. Data source taken from Twilight movie dialogues, to analyze the illocutions
Available online:	function used in daily life. The results of the analysis displayed in percentage
30/06/2021	form based on Bungin formula. This research used 208 data from the utterances of movie dialogues that represented the types. The analysis focused on two illocution functions, such as competitive and convivial for the 208 utterances which represent all the data. The result showed that Competitive (50,96%) and Convivial (49,04%) are the most dominant utterances which appear between the characters in Twilight movie dialogues.
	Keywords: pragmatic; speech act; illocution acts; politeness; Leech politeness theory

INTRODUCTION

Language is a very important thing in our daily life. It is used for communication with other people around the globe in society. People use a language for everything they do. Even, they do not say anything, they had through in their mind using a language. People can interact with each other by using language to convey meaning with different purposes and get someone to do something by either commanding directly or using a more polite way (indirectly). In all major studies of politeness (Lakoff, 1973; Leech, 1983; Brown and Levinson, 2008; Ervin-Tripp, 1976; Blum-Kulka, 1987; Ide, 1989; Fraser, 1990; Kasper, 1990), there appears to be general agreement that there are different degrees of politeness manifested in linguistic expressions. This

certainly lends theoretical support to the intuitive view that polite expressions can be put on a graduated scale ranging from very polite to impolite.

Pragmatics studies of meaning affected by context. It means pragmatics state language context relates to the context of the situation. The same utterances may have different meanings in a different context. Yule (1996) states that pragmatics is concerned with the study of meaning as communicated by a speaker/writer interpreted by a listener/reader. Moreover, Yule (1996) assumes that "Pragmatic is appealing because it's about how people make sense of each other linguistically, but it can be a frustrating area of study because it requires us to make sense of people and what they have in mind". A conversation will be successful if the speaker's utterance cooperates with the listener's intentions. It means that how the speaker leads communication more than said, the speaker's utterance can be predicted by the listener. So, in doing this research the writer choose politeness based on the illocution functions type in movie dialogues and the type of illocution function most occur in the selected scene in the movie. *The Twilight* movie is a fiction romantic drama movie based on the novel written by Stephanie Meyer. It was directed by Catherine Hardwicke and released on 21 November 2008. This film is about the relationship between Isabella Swan and Edward Cullen who is a vampire and the purpose of The Cullens to protect Bella from the harm vampires. The reason why the writer has chosen the movie because the writer expects that the dialogues in the movie contain exist in real life, even though the writer knows that the movie dialogue is fictional.

Based on the explanation above, the writer is interested to analyze the topic. So, this research was aimed at knowing the types of illocution functions that occur in *Twilight* movie dialogues, and to know the dominant utterances which appear on the character in *Twilight* movie dialogues. In this research, the writer discussed the types of illocution functions concerning politeness used by the speaker in the movie. The transcription of the dialogues in the *Twilight* movie is used as the data. These data were analyzed by using a pragmatic theory of Yule (1996) and Akmajian (1979), the speech act theory of Yule (1996), and the theory of Leech (1983).

Pragmatics as of linguistics branch studies meaning besides semantics and semiotics. This subject is relatively new if we compared it to others. As Yule (1996) said that "Pragmatics is concerned with the study of meaning as communicated by a speaker (or writer) interpreted by a listener (or reader)". It means that pragmatics meaning may connect the speaker's utterance and listener interpretation (assumption).

Pragmatics meaning cannot interpret semantically because Pragmatics depends on the context. The two primary forms of context important to pragmatics are linguistic context and

situational context. Linguistics context means the utterance meaning determined linguistically and situational context is related to the situation where the conversation is done.

Akmajian (1979) put on some minimal requirements on adequate pragmatics theory in discussing pragmatics. According to him, a pragmatic theory:

- a. must contain a classification of a speech act;
- b. must contain analysis and definitions of the various speech acts;
- c. must contain a specification of various uses of expressions: it must say that:
 - 1. Expression e is standardly (literally and directly) used to do X (in context C).
 - 2. Expression *e* has different *n* users.
 - 3. Expression *e* and *é* have the same use and use.
- d. must relate literal and direct language use to such phenomena as:
 - 1. Linguistic structure (semantics, syntax, phonology)
 - 2. The structure of the communication situation, the course of conversations, and social institutions (pragmatic) presuppositions, and understanding.
 - 3. Speaker-meaning, implication, presupposition, and understanding.

According to Akmajian (1979), some philosophers have been mainly concerned with categorizing the type of speech acts and defining each category. They have pursuing goals (a) and (b). Linguists have been concerned mainly in the specification, such as ambiguity and synonym. The five disciplines which are interest in persuading these goals are philosophy, psychology, sociology, and anthropology.

Yule (1996) states that "actions performed via utterances are generally called speech acts". He assumes that speech acts commonly given more labels, such as apology, complaint, compliment, invitation, promise, or request. A speech act has an illocutionary point or illocutionary force. The action performed by producing an utterance will consist of three related acts. They are:

1. Locutionary Acts.

Locutionary act is the basic act of utterances or producing meaningful linguistic expression.

2. Illocutionary Acts

Illocutionary act is performed via the communicative force of an utterance. The illocutionary point of speech act must be distinguished from its perlocutionary effect, which is what it brings about.

3. Perlocutionary Acts

Its perlocutionary effect may be the doing of the thing by the person-directed. Sentences in different grammatical moods, the declarative, imperative, and interrogative, tend to perform speech acts of specific sorts.

But in particular contexts, one may perform a different speech act using them than that for which they are typically put to use. Thus, as noted above, one may use a sentence such as "it's cold in here" not only to make an assertion but also to request that one's auditor turn up the heat. Speech acts include performative utterances, in which one performs the speech act by using a first-person present tense sentence that says that one is performing the speech act. Examples are: "I promise to be there", "I warn you to turn yourself in", etc. some specialized devices for performing speech acts are exclamations and physics, such as "Ouch!" and "Hello!", respectively. The former is used to perform an expensive speech act and the latter for greeting someone.

In doing conversation or make it a conversation, both speaker and also listener need politeness. According to Leech (1983), politeness more than civilized but politeness is one of the missing link between cooperative principle and the problems how to connecting force and sense. Politeness in an interaction can be defined as the mean employed awareness of another person's face. According to Leech (1983) politeness can be divided into six maxims, there are:

1. Tact Maxim

Minimize cost to others; maximize the benefit to others.

2. Generosity Maxim

Minimize benefit to self; maximize cost to self.

3. Approbation Maxim

Minimize dispraise; maximize praise of others.

4. Modesty Maxim

Minimize prise of self; maximize dispraise of self.

5. Agreement Maxim

Minimize disagreement between self and other; maximize agreement between self and other.

6. Sympathy Maxim

Minimize antipathy between self and other; maximize antipathy between self and other.

In this case, the writer chose only tact maxim because it is the most important of politeness principle.

The differences in situations are claiming the types and the degree of politeness. Generally, illocution functions have classified into four functions. There are:

a. Competitive

The purpose of illocution competitive is competed with social purposes, i.e. commanding, requesting, claiming, cadging, and advising. A competitive function has the purpose of reducing competition between the addressee's purpose and what the politeness claimed.

b. Convivial

The purpose of illocution convivial is parallel with social purpose, i.e. offering, inviting, addressing, thanking, congratulating, promising, apologizing, greeting, forgiving, praising. A convivial function has a purpose to find out affable.

c. Collaborative

The purpose of illocution is paying no regard to social purpose, i.e. stating, reporting, announcing, teaching, and advising. Collaborative functions were not relevant to politeness and almost speech including to this category.

d. Conflictive

The purpose of illocution conflictive is conflicts with social purpose, i.e. menacing, alleging, cursing, angering. It means that conflict is the opposite of politeness. Conflict makes someone angry.

The analysis of this research emphasizes to find out politeness which is presented by tact maxim viewed from illocution functions.

MATERIALS AND METHOD

Research Method

In this research, the writer used a mixed-method that combined quantitative and qualitative approaches. According to Creswell (2014) state, the mixed method is the research approach that is combined or associates qualitative form and quantitative form. This research is social phenomenon research. Putra & Hendarman (2013) said that if you want to make research social phenomena accurately, completely, and deeply, it should use a mixed method. Qualitative and quantitative approaches have advantages and disadvantages. According to Creswell (2014) state that qualitative research is the method for exploring and understanding the meaning that some individuals or groups of people perceive comes from a social or human problem. Meanwhile, according to Creswell (2014) quantitative research is a "method for testing certain theories by examining the relationship between variables."

Data Collecting Technique

The data are collected by applying documentary methods. Qualitative research involves purposeful use for describing, explaining, and interpreting data collecting. The data of the research are collected in the following steps:

- a. The writer watches the movie many times to have a deep understanding of the story along with its context.
- b. Searching the movie's script while identifying the dialog which belongs to the illocution function type.
- c. Classifying the utterances into more specific types, i.e. Competitive, Convivial, Collaborative, and Conflictive, and all the data analyzed based on Leech's theory.
- d. Selecting the relevant data.
- e. Simplifying the selected data to support the analysis.
- f. Reporting the collecting data.

Data Analysis Technique

The data that the writer collected from *Twilight* movie dialogue then analyzed them by using the theory of illocution functions. Then the writer accounts for the data by using Bungin's formula (2005) to get the percentage illocution functions type that appears in the data. The following formula is:

n = Fx/N . 100%

n : percentage of illocution functions typ	pe
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- Fx : individual frequency of type
- N : total number of all type

The systematic procedures in conducting the analysis are as follows:

- 1. Reading the script of the selected scene repeatedly.
- 2. Identifying the dialog which belongs to the illocution function type.
- 3. Classifying the utterances into more specific types, i.e. competitive, convivial, collaborative, and conflictive, and all the data analyzed based on Leech's theory.
- 4. Calculating the data in percentage, the illocution function type occurs mostly in the script.
- 5. Describing some conclusions based on the result of the analysis.

Data Source

The writer took the data in the research from the *Twilight* movie. The writer has only chosen the utterances of the characters in the movie from the script. The script was taken from the internet which was written by Melissa Rosenberg.

RESULTS & DISCUSSION

Findings

The findings data of the research are Convivial and Competitive illocution functions. Here, the writer wants to describe the type of illocution functions below:

Convivial

Convivial is an act that the illocutionary goal coincides with the social goal. Convivial is more positive politeness and aims to find opportunities for social time. The functions of convivial are offering, inviting, welcoming, greeting, thanking, praising, asking, introducing, apologizing, promising, requesting, and congratulating. This type shows the harmony between speaker and receiver to emphasize a sense of solidarity which implied mutual respect or carrying out the principle of politeness.

No.	Utterances	Analysis
1	"Bye, Bella!"	The utterance means to give the greeting
		to Bella as the hearer.
2	"Glad you're finally here. Charlie hasn't	The hearer greeting to the speaker that he
	shut up about it since you told him you	is happy because the speaker finally back
	were coming."	to Forks.

Table	1.	Greeting
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No.	Utterances	Analysis
1	"Good luck at your school! They ADLIB	The utterance means to give the wishing
	superficial good wishes "Don't forget to	to Bella as the speaker.
	write "We'll miss you."	

No. Utterances	Analysis
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1	"Very romantic."	The hearer praises the speaker that the
2	"It's perfect!"	idea is very romantic The hearer praises the homecoming gift from her father.

Table 4. Asking

No.	Utterances	Analysis
1	"How's your mom?"	The hearer asking about the condition of
		the speaker's mother
2	"I'm going to the prom with Eric! I just	The hearer asks the speaker to make sure
	asked him, I took control!"	that she wants to go out the town or not.

Table 5. Welcoming

No.	Utterances	Analysis
1	"I'm Jacob. We made mud pies together	The hearer introducing himself to the
	when we were little kids."	speaker and remind her of their childhood.
2	"Welcome, Ms. Swan. Follow along as	The hearer tries to welcome the speaker.
	best you can till you get caught up."	

Table 6. Offering

No.	Utterances	Analysis
1	"You've missed a lot of the semester, but	The hearer offers the hook to the speaker
	I can hook you up – tutor, cliff notes, medical excuse."	up – tutor, cliff notes, and medical excuse.
2	"Ladies first."	The hearer offers the speaker to use the microscope at first.

No.	Utterances	Analysis
1	"I'm Mike. Newton."	The hearer greeting the speaker by
		mention his name.

No.	Utterances	Analysis
1	"Are you alright? I warned them not to make me play."	The hearer apologizes to the speaker because she cannot play volleyball actually and in the context, the ball was hit his head.
2	"Sorry, needed a candid for the feature-"	The hearer apologizes to the speaker because she wants to take a picture.

Table 8.	Apologizing
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No.	Utterances	Analysis
1	"That'd be great, thank you."	The hearer said thank you to the speaker.
2	"And thank you. For the tires."	The hearer said thank you to the speaker.

Table 10. Inviting

No.	Utterances	Analysis
1	"I'm glad you're not dead 'cause - well,	The hearer invites the speaker to go with
	that would suck, plus I wanted to ask you	him to prom.
	– even though it's, like, a month away	
	So what do you think? Do you want to go?	
	To prom. With me."	
2	" and yeah, prom committee is a chick	The hearer invites the speaker to prom.
	thing, but I gotta cover it for the paper	
	anyway, and they need a guy to help	
	choose the music So, I need your	
	playlist-"	

Table 11. Promising

No.	Utterances	Analysis
1	"I'm fine, dad. Calm down."	The hearer promises the speaker that she is fine.
2	"It's okay, Tyler."	The hearer convinces the speaker that it is okay.

No.	Utterances	Analysis
1	"There's whale watching, too. Come with."	The hearer requests the speaker to come with them to La Push Beach.

Competitive

Competition is an act that the illocutionary goal competed with the social goal. In this type, politeness had a negative nature and aims to reduce disharmony. The functions of competitive are: ordering, demanding, asking, begging, requesting, insisting, alleging, and prohibiting.

Table 13.	Insisting
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No.	Utterances	Analysis
1	"We waited, but we were starving –"	The hearer insists to the speaker because they were starving when they waiting for her.

Table 14. Asking

No.	Utterances	Analysis
1	Bella, you remember Billy Black."	The hearer asking the speaker to
		remember someone.
2	"Should I know what that means?"	The hearer asking the speaker to explain
		what that means.

Table 15.	Requesting
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No.	Utterances	Analysis
1	"So what do you think of your	The hearer asking the speaker's opinion
	homecoming gift?"	about the homecoming gift (a truck)
2	"Would you mind just pointing me toward	The hearer requests to point her toward
_	Mr. Varner's class?"	Mr. Vamer's class.

Table	16.	Praising
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No.	Utterances	Analysis
1	"No way. The truck is for me?"	The hearer was surprised and praised the truck.
2	"I rebuilt the engine and –"	The hearer was praised to rebuilt the engine to the speaker.

No.	Utterances	Analysis
1	"Okay, so you gotta double pump the	The hearer demands the speaker when she
	clutch when you shift, but -"	shifts, she gotta double pump the clutch.
2	"Block it, Chloe! Yeah! Good attack!"	The hearer demands the speaker to block
		the ball.

Table	18.	Begging
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No.	Utterances	Analysis
1		The hearer tries to beg the speaker to not waste her time to like him because no one good enough for him there.
2	"I just don't like narrow-mindedness."	The hearer begs the speaker that he does not like narrow-mindedness.

Table 19. Ordering

No.	Utterances	Analysis
1	"I think I can keep up."	The hearer orders the speaker that he can
		keep up the secret of her.
2	"I keep thinking Eric's going to ask me to	The hearer orders the speaker to ask Eric
	prom, then he just doesn't."	to go to prom with her.

Table 20. Prohibiting

No.	Utterances	Analysis
1	"Now, you know if you change your mind, I'll race back here from wherever the game is."	The hearer prohibits if the speaker changes her mind, she will take her back.

Table 21. Alleging

No.	Utterances	Analysis
1	"You said before That you heard what those guys were thinking Can you read minds?"	0 1

Discussions

After analyzing each of the utterances, it is found that there are utterances that can be included to illocution function viewed from politeness especially in tact maxims in *Twilight* movie dialogues. So, the writer just finds out competitive and convivial functions in the *Twilight* movie dialogues because both of them relate to politeness principle especially tact maxim. Below the percentage of each of the functions:

- 1. Competitive : 106 data or 50,96%
- 2. Convivial : 102 data or 49,04%

No.	Competitive	Convivial
1	Ordering,	Offering,
2	Demanding,	Inviting,
3	Asking,	Welcoming,
4	Begging,	Greeting,
5	Requesting,	Thanking,
6	Insisting,	Praising,
7	Alleging,	Asking,
8	Prohibiting	Introducing,

Table 22. Competitive and Convivial

9	Aplogizing,
10	Promising,
11	Requesting,
12	Congratulating

From the 208 data of utterance in movie dialogues, the most dominant utterances were used by the character in the movie are competitive and convivial illocution functions because the competitive is related to compete with a social purpose. It is to reduce competition between the addressee's purpose and what the politeness claimed. While the convivial functions are related to social purposes. It is important to pay attention to language politeness. Politeness would bring good relations in social life next. It can be seen in people's life which is reflected in the movie. The character in the movie is still preserving good social relations by using politeness.

CONCLUSION

After analyzing the utterances in *Twilight* movie dialogues written by Melissa Rosenberg based on the novel *Twilight* which was written by Stephanie Meyer, it can be seen that each of the illocution functions consists of 106 utterances of competitive functions or 50,96% and convivial functions consist of 102 utterances or 49,04%. All of the utterances are 208 utterances. So, the most dominant illocution functions that are using in the *Twilight* movie are competitive and convivial illocution functions because it is to reduce competition between the hearer's purpose and what the politeness claimed. While convivial is used for social functions. The forms of competitive illocution act are: Ordering, Demanding, Asking, Begging, Requesting, Insisting, Alleging, and Prohibiting. The forms of convivial illocution act are Offering, Inviting, Welcoming, Greeting, Thanking, Praising, Asking, Introducing, Apologizing, Promising, Requesting, and Congratulating.

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