MODELLING A 1-DOF FINGER EXTENSOR MACHINE FOR HAND REHABILITATION

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(Received: 24th November 2020; Accepted: 22nd December 2020; Published on-line: 4th July 2021)

ABSTRACT: It is essential to have an accurate representation of a robotic rehabilitation device in the form of a system model in order to design a robust controller for it. This paper presents mathematical modelling and validation through simulation and experimentation of the 1-DOF Finger Extensor rehabilitation machine. The machine's design is based on an iris mechanism, built specifically for training open and close movements of the hand. The goal of this research is to provide an accurate model for the Finger Extensor by taking into consideration various factors affecting its dynamics and to present an experimental validation of the devised model. Dynamic system modelling of the machine is performed using Lagrangian formulation and the involved physical parameters are obtained experimentally. To validate the developed model and demonstrate its effectiveness, hardware-in-the-loop experiments are conducted in the Simulink-MATLAB environment. Mean absolute error between the simulated and experimental response is 1.38° and the relative error is 1.13%. The results obtained are found to be within the human motion resolution limits of 5 mm or 5° and exhibit suitability of the model for application in robotic rehabilitation systems. The model accurately replicates the actual behavior of the machine and is suitable for use in controller design.

ABSTRAK: Gambaran tepat mengenai model sistem peranti rehabilitasi robotik adalah sangat penting bagi pembangunan sesebuah reka bentuk alat kawalan tahan lasak. Kajian mengenai model matematik dan pengesahan melalui simulasi dan eksperimentasi mesin pemulihan 1-DOF 'Finger Extensor'. Mesin ini direka bentuk berdasarkan mekanisme iris, dibangunkan khusus bagi melatih gerakan buka dan tutup tangan. Tujuan kajian ini adalah bagi menyediakan model Finger Extensor yang tepat dengan mengambil kira faktor mempengaruhi dinamik dan pengesahan model eksperimen yang dirancang. Model sistem dinamik mesin ini diuji menggunakan formula Lagrangian dan parameter fizikal yang terlibat diperoleh melalui eksperimen. Model ini disahkan dan diuji keberkesanannya menggunakan eksperimen Perkakasan-dalam-gelung melalui MATLAB-Simulink. Purata ralat mutlak antara dapatan simulasi dan respon eksperimen adalah 1.38° dan ralat relatif 1.13%. Dapatan kajian adalah dalam had resolusi gerakan tangan manusia iaitu 5 mm atau 5° dan didapati model ini sesuai bagi aplikasi sistem rehabilitasi robotik. Model ini tepat dalam mereplikasi kelakuan sebenar mesin dan sesuai digunakan bagi reka bentuk kawalan.

KEYWORDS: modelling; simulation; experimental validation; hand rehabilitation; hardware-in-the-loop

1. INTRODUCTION

Every year, up to 15 million people suffer from stroke, making it one of the leading causes of severe disability in the world [1]. After a neurological injury such as stroke, patients suffer from several impairments, of which the most common and impeding is the impairment to the hand sensorimotor function. The finger extensor muscles develop weakness during voluntary movements as a result of activity deficit. This leads to spasticity which is a velocity-dependent increase in muscle tone. Spasticity causes intense muscle contractions and stiffness that manifest in the form of a clenched fist, tensed fingers, a curled wrist and other deformities. These impairments lead to a decreased ability to open and close the hand, control individual finger movements and perform force coordination, thereby severely affecting the quality of life of stroke patients [2].

Patients undergo intense physical therapy under the guidance of an occupational therapist to regain functionality in the affected limb. Activity-based exercises are known to be effective in helping overcome the motor deficits induced by post-stroke spasticity [3]. However, occupational therapy is expensive and as a result, a vast majority of the patients do not have continuous access to it. Besides, conventional therapy is monotonous, repetitive and difficult to be sustained for prolonged periods of time, leading to high dropout rates. Furthermore, with conventional therapy, it is not possible to measure the exact progress of patients over time and provide them with well-regulated and a wide range of rehabilitative forces. Due to these factors, robot-assisted rehabilitation has seen a growing interest in the last few decades. Robotic devices, due to their features of high repeatability, interactivity, ability to provide a wide range of accurate forces and automatic measurement of patient progress, are becoming increasingly popular. The interactive nature of robotaided therapy not only increases physical engagement but also encourages cognitive engagement of the patient through immersive and challenging exercises. Patient engagement in rehabilitation is vital because encouraging human users to perform selfinitiated movements is an essential requirement to achieve motor learning and neuroplasticity [4].

Furthermore, robot-aided rehabilitation is capable of producing *assistive* as well as resistive forces that can be tailored to the specific impairment of the patient. When patients gain some amount of motor function in the impaired part, they are subjected to active-resistive therapy whereby, forces are applied on the patient in a direction opposite to the one they are tracing. Resistive strategies enhance patient performance as they require additional effort from the patient to resist opposite forces. Such efforts induce neuroplasticity and help in development of neural pathways from the impaired muscles to the brain which aids in regaining of motor function [5].

However, all these features of robotic rehabilitation devices are possible only when efficient controllers are developed [6]. A variety of control strategies have been proposed for rehabilitation robots over the past few decades. These control schemes are designed around the central idea of modulating assistance/resistance provided to the patient based on various factors such as force exerted by the patient, limb velocity, tracking error, interaction force/torque, EEG/EMG activity [7].

In recent literature, approaches such as force/stiffness control [8] Assist-as-Needed control (AAN) [9-11] and performance-based impedance control [7,12,13] have been implemented on rehabilitation robots. AAN control aims at providing minimal intervention in patient recovery. Performance-based impedance control modulates the assistance provided, based on real-time measurements of the patient's biomechanical characteristics.

Before the implementation of these control strategies, dynamic and kinematic modelling of the rehabilitation machine is necessary. Modelling is the mathematical representation of a physical system [14]. A system model is developed from mathematical equations and then represented graphically in software such as MATLAB, Simulink and StateFlow, etc. The developed model is then validated through simulations, reducing the cost associated with experimental validation. During the process of model development, trade-offs have to be made between the fidelity and simplicity of the model. Fidelity implies the extent to which the system model mimics the behavior of the real system and simplicity ensures that the model remains simple enough for smooth controller development in later stages. Thus, there are some deviations between the behavior of the actual system and its model. After balancing simplicity and fidelity, the model is validated using a Hardware-in-the-Loop (HiL) approach. In this approach, one or more real subsystems interact in a closed loop with the virtual subsystems of the model. A comparison between the response of such a closed-loop interaction with the simulation output reveals performance of the developed model [15].

In [16], dynamic and kinematic modelling of the multipurpose rehabilitation robot, the Universal Haptic Pantograph, was performed. Validation of the model was carried out through experiments with healthy subjects reflecting its performance. Dynamic modelling and experimental validation of a parallel robot for upper limb rehabilitation was presented in [17]. Approximately zero steady-state errors points to a high degree of accuracy and suitability of the developed model. Dynamic modelling of a haptic finger actuated by a McKibben artificial muscle built for tele-operated rehabilitation was performed in [18]. Upon experimental validation, the model demonstrated a satisfactory performance.

In this work, mathematical modelling and system simulation of a 1 degree-of-freedom (DOF) Finger Extensor rehabilitation machine was performed. A Model-Based Development (MBD) [15] approach to controller design was taken. Such an approach to design enabled verification and validation at each stage. Based on simulation results, modifications to the system could be made easily without incurring high costs. As a first step, mathematical modelling was done, followed by simulation of the system behavior. Simulation results were then compared to hardware measurements which demonstrated the accuracy of the realized model. Hardware-in-the-Loop testing of the model carried out in this study ensures minimization of risks and costs associated with experimental validation. The developed model aids in the design and implementation of a control algorithm for the Finger Extensor machine.

2. THE FINGER EXTENSOR MACHINE

The Finger Extensor rehabilitation machine is a 1-DOF device with an iris mechanism lying at the heart of its dynamics. The design of the iris or diaphragm is inspired by the constriction and dilation of the iris of the human eye, which varies size of the pupil, adjusting the aperture of the eye. The iris mechanism built into the Finger Extensor constricts and dilates the poles at the top of its surface, to allow openings of variable sizes. These poles, as shown in Fig. 1 and Fig. 2 are grasped by the patient during therapy and enable him/her to practice finger flexion and extension [19].

There are six poles in the current Finger Extensor design and each pole has a blade associated with it. On the upper end, each blade is connected to a slider and at the bottom, each blade goes into a slot in a disc using a bearing, as illustrated in Fig. 2. The disc with slots is in turn connected to the motor actuation system through a chain and sprocket mechanism. As the motor turns, the sprocket induces motion into the slotted disc. This causes the blades to slide and move the poles in their own respective slots at the top of the machine.



Fig. 1: 1-DOF Finger Extensor machine.



Fig. 2: CAD drawing of the side view of the iris mechanism.



Fig. 3: Inner view of the machine.

Figure 3 shows the actuation system of the machine comprising of a brushed planetary geared DC motor (Gear Ratio- 32.5:1). Rotation of the motor is recorded by a rotary encoder by ESB electronics, Japan (Counts per Revolution- 500) connected to the sprocket using a flexible shaft coupling. A torque sensor, connected close to the chain-sprocket mechanism provides the torque applied by the machine on to the patient. Actuation system and sensors are controlled by Arduino microcontroller board which is programmed in the Simulink environment.

3. SYSTEM MODELLING

3.1 Mechanical Model

Newton-Euler and the Lagrange-Euler methods are the most commonly used approaches for deriving dynamic equations of mechanical parts of robots [20]. The former is ideal for on-line control applications due to reduced computational time. However, it falls short in providing an adequate insight into control design due to recursive computation. The Lagrange-Euler method is simple and systematic, providing dynamic equations in a matrix form and was chosen for deriving the mechanical model for the Finger Extensor. Dynamic equation describing motion of the Finger Extensor was written as

$$M(\theta(t),\xi)\ddot{\theta}(t) + D(\theta(t),\dot{\theta}(t),\xi) + G(\theta(t),\xi) = T(t)$$
(1)

where,

 $M(\theta(t), \xi)$ is the N x N inertia matrix.

 $D(\theta(t), \dot{\theta}(t), \xi)$ is the N x 1 vector of coriolis and centrifugal forces.

 $G(\theta(t), \xi)$ is the N x 1 vector of gravitational forces.

T(t) is the N x 1 vector of torques applied by the actuators.

 $\theta(t), \dot{\theta}(t), \ddot{\theta}(t)$ are the N x 1 vectors of joint displacements, velocities and accelerations respectively.

 ξ is a vector (with appropriate dimension) of parameters of the mechanism such as payload.

For the Finger Extensor, $M(\theta(t),\xi)$ is a 1x1 matrix, with one element equal to the moment of inertia of a solid cylinder with iris radius of 0.055m. $D(\theta(t),\dot{\theta}(t),\xi)$ and $G(\theta(t),\xi)$ for a 1-DOF machine were null matrices. T(t) for the Finger Extensor is calculated in the subsequent sections.

For developing the mechanical model of the Finger Extensor, the next step was to derive equations of motion of the moving parts of the mechanism. These were represented by flywheel and spring mechanical elements as shown in Fig. 4. J_1 , J_2 represent inertia elements of the motor and iris mechanisms respectively, k_1 , b_1 represent the spring stiffness effect and viscous and coulomb friction.



Fig. 4: Block diagram representation.

Forces acting on the motor and iris sprockets are shown in Fig. 5, where θ_1 is the angle of rotation of the motor sprocket, θ_2 is the angle of rotation of the iris mechanism, T_q is the torque on the driver sprocket, T_e is the torque exerted by the user, $f_c r_1$ and $f_c r_2$

are the contact force torques. Figures 4 and 5, hence represent Eq. (1) in terms of sum of forces (inertial, gravitational, frictional) acting on the machine.

As per D'Alembert's law, sum of torques on both flywheels was given by the equations

$$T_g = J_1 \ddot{\theta}_1 + k_1 \theta_1 + b_1 \left(\dot{\theta}_1 - \dot{\theta}_2 \right) - f_c r_1$$
(2)

$$-f_c r_2 - J_2 \ddot{\theta}_2 - b_1 (\dot{\theta}_2 - \dot{\theta}_1) - T_e = 0$$
(3)

From Eq. (3), value of f_c is calculated as

$$f_c = \frac{1}{r_2} \left[-J_2 \ddot{\theta}_2 - b_1 \left(\dot{\theta}_2 - \dot{\theta}_1 \right) - T_e \right]$$
(4)



Fig. 5: Forces acting on mechanism.

Substituting value of f_c in Eq. (2)

$$T_g = k_1 \theta_1 + b_1 (\dot{\theta}_1 - \dot{\theta}_2) - \frac{r_1}{r_2} [-J_2 \ddot{\theta}_2 - b_1 (\dot{\theta}_2 - \dot{\theta}_1) - T_e]$$
(5)

Using the inverse gear ratio, $\frac{r_2}{r_1} = N$ and the equality of arc lengths, $r_1\theta_1 = r_2\theta_2$, it follows that $\theta_1 = \frac{r_2}{r_1}\theta_2 = N\theta_2$. Substituting in Eq. (5),

$$T_{g} = \frac{1}{N} J_{2} \dot{\theta}_{2} + \frac{1}{N} T_{e} + N k_{1} \theta_{2} + V_{c} (\dot{\theta}_{2}) + F_{c} Sgn(\dot{\theta}_{2})$$
(6)

where, $V_c(\dot{\theta}_2)$ and $F_cSgn(\dot{\theta}_2)$ are the viscous and coulomb friction terms. Therefore, dynamic equation of the 1-DOF Finger Extensor was represented as

$$T_{g}(t) = \frac{1}{N} J_{2}(\theta_{2}) \ddot{\theta}_{2}(t) + \frac{1}{N} T_{e}(t) + Nk_{1}\theta_{2}(t) + V_{c}(\dot{\theta}_{2})(t) + F_{c}Sgn(\dot{\theta}_{2})$$
(7)

3.2 Actuator Model

The Finger Extensor is powered by a planetary-geared, 24 V brushed DC motor. A schematic of the motor is shown in Fig. 6. Using Kirchhoff's voltage law and Newton's law of motion, dynamic equations of the actuator were written as

$$J_m \ddot{\theta_m}(t) = -B_v \dot{\theta_m}(t) + k_t i_a(t) - T_L(t)$$
(8)

$$Li_a(t) = -k_v \dot{\theta_m}(t) - Ri_a(t) + V(t)$$
(9)

where,

 J_m is the moment of inertia of the motor (kg. m²)

- $\theta_m(t)$ is the angular displacement of the motor (rad)
- B_v is the viscous friction coefficient (Nm/rad/s)

 k_t , k_v are the torque and back emf constants (Nm/A, V/rad/s)

- L, R are the armature inductance and resistance (H, Ω)
- $i_a(t)$ is the armature current for the motor (A)
- $T_L(t)$ is the load torque for the motor (Nm)
- V(t) is the voltage input (V)



Fig. 6: Motor schematic.

Utilizing the relationship between loading torque T(t) (from the motor) and load torque $T_L(t)$ (on the motor shaft) and the relationship between the motor's angular position and the machine's angular position, we formulated

$$T_L(t) = \frac{T(t)}{N}, N \ge 1$$
(10)

$$\theta_m(t) = N\theta(t) \tag{11}$$

where N is the inverse gear ratio.

Substituting Eq. (10) and Eq. (11) in Eq. (8) and Eq. (9), the otherwise linear, timeinvariant actuator dynamic was converted into a non-linear time-variant one. The actuator model in the form of a third-order differential equation was represented as:

$$\ddot{\theta}_{2}(t) + \left\{\frac{B_{v}L + J_{m}R}{J_{m}L}\right\}\dot{\theta}_{2}(t) + \left\{\frac{k_{v}k_{t} + B_{v}R}{J_{m}L}\right\}\dot{\theta}_{2}(t) + \left\{\frac{R}{N^{2}J_{m}L}\right\}T_{g}(t) + \left\{\frac{1}{N^{2}J_{m}}\right\}\dot{T}_{g} = \left\{\frac{k_{t}}{NJ_{m}L}\right\}V(t)$$
(12)

To represent the actuator dynamic model in the state variable form, θ , $\dot{\theta}$, $\ddot{\theta}$ were chosen as state variables and the state vector for the actuator was given by

$$X_B(t) = \begin{bmatrix} \theta(t) & \dot{\theta}(t) & \ddot{\theta}(t) \end{bmatrix}^T$$
(13)

The state equation was formulated as

$$\dot{X}_{B}(t) = A_{B}X_{B}(t) + B_{B}U(t) + F_{B}T_{g}(t) + Q_{B}\dot{T}_{e}(t)$$
(14)

where

$$A_B(X_B,t) = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & a_{3_2} & a_{3_3} \end{bmatrix}, B_B(X_B,t) = \begin{bmatrix} 0 \\ 0 \\ b_{3_1} \end{bmatrix}, F_B(X_B,t) = \begin{bmatrix} 0 \\ 0 \\ f_{3_1} \end{bmatrix}, Q_B(X_B,t) = \begin{bmatrix} 0 \\ 0 \\ q_{3_1} \end{bmatrix}$$

Here, A_B , B_B , F_B , Q_B are the system, input, load distribution and rate of load distribution respectively. U(t), $T_g(t)$, $T_e(t)$ are the input vector, mechanical link torque and toque exerted by the patient. The values of elements a_{3_2} , a_{3_3} , b_{3_1} , f_{3_1} , and q_{3_1} are

$$a_{3_2} = \left\{ \frac{-k_v k_t + B_v R}{J_m L} \right\}; a_{3_3} = \left\{ \frac{-B_v L + J_m R}{J_m L} \right\}; b_{3_1} = \left\{ \frac{k_t}{N J_m L} \right\}; f_{3_1} = -\left\{ \frac{R}{N^2 J_m L} \right\}; q_{3_1} = -\left\{ \frac{1}{N^2 J_m} \right\}$$

3.3 Integrated Model

For developing the integrated model of the machine, a time derivative of the dynamic equation of the machine was found. Differentiating Eq. (7) gave

$$\dot{T}_{g}(t) = \left\{\frac{J_{2}(\theta_{2})}{N}\right\}\ddot{\theta}_{2}(t) + \left\{\frac{\dot{T}_{e}(t)}{N}\right\} + Nk\dot{\theta}_{2}(t) + F_{c}\left\{2\delta\left(\dot{\theta}_{2}\right)\ddot{\theta}_{2}\right\} + V_{c}\ddot{\theta}_{2}(t)$$
(15)

Substituting Eq. (15) in Eq. (12),

$$\ddot{\theta}_{2}^{"}(t) \left\{ \frac{J_{m}N^{3} + J_{2}(\theta_{2})}{J_{m}N^{3}} \right\} + \ddot{\theta}_{2}(t) \left\{ \frac{N^{2}(B_{v}L + J_{m}R) + 2F_{c}L\delta(\dot{\theta}_{2}) + V_{c}L}{J_{m}N^{2}L} \right\} + \dot{\theta}_{2}(t) \left\{ \frac{N(k_{v}k_{t} + B_{v}R) + Lk_{1}}{J_{m}NL} \right\} + T_{g}(t) \left\{ \frac{R}{N^{2}J_{m}L} \right\} + \dot{T}_{e}(t) \left\{ \frac{1}{N^{3}J_{m}} \right\}$$
(16)
$$= \left\{ \frac{k_{t}}{NJ_{m}L} \right\} V(t)$$

Equation (16) was solved for θ and put in state-space form, the integrated model of the Finger Extensor was obtained as

$$\dot{X}_B(t) = A_B(X_B, t)X_B(t) + B_B(X_B, t)U(t) + F_BT_g(t) + Q_B\dot{T}_e(t)$$
(17)
where $X_B = \begin{bmatrix} \theta_0 & \dot{\theta}_0 & \ddot{\theta}_0 \end{bmatrix}^T$

where $X_B = \begin{bmatrix} \theta_2 & \theta_2 & \theta_2 \end{bmatrix}$ A_B, B_B, F_B, Q_B are the system, input, load d

 A_B , B_B , F_B , Q_B are the system, input, load distribution and rate of load distribution respectively. U(t), $T_g(t)$, $T_e(t)$ are the input vector, mechanical link torque and toque exerted by the patient.

$$A_B(X_B,t) = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & a_{3_2} & a_{3_3} \end{bmatrix}, B_B(X_B,t) = \begin{bmatrix} 0 \\ 0 \\ b_{3_1} \end{bmatrix}, F_B(X_B,t) = \begin{bmatrix} 0 \\ 0 \\ f_{3_1} \end{bmatrix}, Q_B(X_B,t) = \begin{bmatrix} 0 \\ 0 \\ q_{3_1} \end{bmatrix}$$

Equation (17) was put in the state-space form and solved for \dot{X}_B .

$$a_{3_{2}} = -\left\{\frac{N^{2}(Nk_{v}k_{t} + NB_{v}R + Lk_{1})}{L(J_{m}N^{3} + J_{2}(\theta_{2}))}\right\}, a_{3_{3}} = -\left\{\frac{N(N^{2}B_{v}L + N^{2}J_{m}R + 2F_{c}L\delta(\theta_{2}) + V_{c}L}{L(J_{m}N^{3} + J_{2}(\theta_{2}))}\right\}$$
$$b_{3_{1}} = \left\{\frac{k_{t}N^{2}}{L(J_{m}N^{3} + J_{2}(\theta_{2}))}\right\}, f_{3_{1}} = -\left\{\frac{RN}{L(J_{m}N^{3} + J_{2}(\theta_{2}))}\right\}, q_{3_{1}} = -\left\{\frac{1}{(J_{m}N^{3} + J_{2}(\theta_{2}))}\right\}$$

The state-space model derived in Eq. (17) represents the integrated dynamics of the Finger Extensor and was utilized in the simulation of the developed system.

3.4 Mechanical and Electrical Parameter Determination

The development of the integrated model for the Finger Extensor was followed by determination of mechanical and electrical parameters involved. This step aids in enhancing the fidelity of the developed model. Mechanical parameters such as radius of

the iris and moment of inertia of the inner mechanism were adapted from [20]. Electrical parameters associated with the actuator model were experimentally found from the motor characteristic curve as shown in Fig. 7. Torque and back EMF constants k_t , k_v were found from the torque-current and torque-speed curves with similar values of 0.791 and 0.886, respectively. Other parameters such as the viscous friction constant B_v , armature resistance R and inductance L were adapted from [20].



Fig. 7: Motor characteristic curves.

4. MODEL VALIDATION

Using the MBD approach for designing a controller for the Finger Extensor, dynamic system modelling was followed by graphical representation of the mathematical formulation in the MATLAB-Simulink environment. Simulation results were validated through hardware-in-the-loop experimentation. The same input was provided to both the developed model as well as the machine and comparisons were drawn between resultant outputs.

4.1 Simulation

For carrying out simulation of the mathematical model of the Finger Extensor, the voltage and torques from the motor and user acted as inputs to the Finger Extensor plant while the angle of rotation of the iris was the output. A PID controller was used for optimal position control. Rotational position output and its derivatives were used to calculate velocity and acceleration. These values helped in calculating the force acting on the patient. A desired angle of $\theta = 121^{\circ}$ (2.11 radians) was fed into the plant and the simulated position of the iris was plotted as shown in Fig. 8.



Fig. 8: Comparison between target and simulated angular position of the iris.

4.2 Hardware-in-the-Loop Experiments

To validate the developed dynamic model and demonstrate its effectiveness, experiments were conducted making the Finger Extensor a part of the simulation loop. These experiments were conducted with a healthy subject, a female of 29 years of age. A simple open-close movement of the machine was performed. Results from the simulations run in MATLAB were compared with the experimental tests with the Finger Extensor. The experimental set-up as shown in Fig. 9 consisted of the Finger Extensor connected to an Intel Core i5 PC by means of an Arduino Uno microprocessor board. This board received sensory data from the encoder as well as the torque sensor. Communication between the Arduino and MATLAB 2018b software, running on the PC was established using a MATLAB s-function. This function read data from the encoder i.e. the position sensor of the machine and converted the encoder counts to angular displacement of the iris.



Fig. 9: Experimental setup for hardware-in-the-loop simulation.

The movement commands to the motor and consequently to the encoder were provided using Simulink's support package for Arduino which allowed Simulink blocks to control hardware connected to the Arduino using PWM signals. In this case, hardware controlled was the motor driver connected to the motor. The desired input angle was fed into the hardware and the Finger Extensor was run for about 30 seconds, performing openclose movements. The comparison between the simulated and the experimental angular displacement of the machine is shown in Fig. 10.



Fig. 10: Simulated and experimental responses during open-close movements.

The figure shows a complete open and close cycle of the Finger Extensor for 30 seconds. The poles of the Extensor open to their maximum rotation angle of 121° followed by closing motion to 7.89° . From the figure, it is clear that the hardware had a slower response than the simulation and took about 11.20 seconds to sync with the simulation results. However, beyond that time, error was negligible and actual behavior of the Finger Extensor overlapped with the simulated, modeled behavior. From experimental data, it was observed that the mean absolute error was 1.38° and the relative error was 1.13%. However, for rehabilitation applications, movement accuracy is less critical as compared to surgical applications. Also, position resolution of human arm movement is 5 mm or 5° [21], which indicates that a mean absolute error of 1.38° is likely to be acceptable for rehabilitation purposes.

Figure 11 shows the comparison between the simulated result and the hardware-inthe-loop response, when the Finger Extensor was programmed to open to an angle of 59.58° (1.04 radians). Simulation and experimental curves took 0.3 seconds to reach the desired angle. The Root Mean Squared Error (RMSE) was calculated as 0.9875. There was a slight overshoot of 2.86° (0.05 radians) which caused the poles of the Finger Extensor to open to an angle 2.86° greater than the target. However, this negligible overshoot did not inflict any discomfort on the subject. Also, the response settled down to its desired value within 0.08 seconds.



Fig. 11: Simulated and experimental responses for target angle experiment.

5. CONCLUSION

This paper presented a mathematical model for the 1-DOF Finger Extensor rehabilitation machine, taking into consideration the dynamics of the mechanism as well as that of the actuation system. Simulation results show that the developed model tracks the desired position efficiently with minimal error. Hardware-in-the-Loop experiments carried out with the machine demonstrate the validity of the model. System response using the developed model was compared with that obtained through hardware experimentation. The results illustrate the accuracy of the model to the actual behavior of the rehabilitation system and make it suitable for use in the design of a control scheme for it. Obtained results with mean absolute error of only 1.38° are within the human motion resolution limits and exhibit suitability of the model for application in robotic rehabilitation systems.

Future research with the Finger Extensor and the developed model will be directed towards development of a control scheme for the machine. This will be aimed at modulating assistance/resistance provided to the patient based on his/her performance using various metrics such as limb velocity, applied force, position error etc. Considering patient's strength and residual ability, primary goal of the controller would be to increase self-initiated movements and patient engagement in training exercises which would lead to an increase in neuroplasticity. As part of future study, clinical testing of the Finger Extensor will also be carried out with stroke patients. This will include a detailed study of the level of comfort of the device for use with such patients.

ACKNOWLEDGEMENTS

The authors would like to acknowledge International Islamic University Malaysia (IIUM) for supporting this research under the grant number: P-RIGS18-019-0019.

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