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Intelligence in Light of Perspectivalism: Lessons from Octopus Intelligence and Artificial Intelligence

Christian Hugo Hoffmann ^{1*}

¹ Institute for Technology Assessment and Systems Analysis (ITAS), Karlsruhe Institute of Technology (KIT), Karlstraße 11, 76133, Karlsruhe, Germany

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Abstract

This paper pursues the question of where we stand today in making sense of "intelligence". Even though definitions of intelligence have been provided over many years in different fields and disciplines such as psychology, neuroscience, and computer science, these crude approaches often turn out to be overly systematic, rigid, and reductive. Moreover, as we argue here, much work on intelligence suffers from the bias of using humans as a yardstick and/or of focusing on human intelligence at the expense of acknowledging other, i.e., non-human forms of intelligence. By means of a concise literature review and case study analysis, the objective of this paper is to pave the ground for overcoming our anthropocentrism and appreciating the wonders of intelligence in nonhuman and non-biological animals instead. For that reason, we study two cases of octopus intelligence and intelligence in machine learning systems to embrace the notion of intelligence as a non-unitary faculty with pluralistic forms. Furthermore, we derive lessons for advancing our human self-understanding.

 ${\it Keywords:}\ {\it Intelligence;}\ {\it Multiple Intelligences;}\ {\it Octopi;}\ {\it Machine Learning;}\ {\it Pluralism.}$

1. Introduction

It is an intriguing question of how to make sense of intelligence, particularly in our times where animal researchers are amazed by the cognitive abilities of the animals they investigate (e.g., Nieder et al. [1], for corvid birds, or Menzel [2], for honeybees), and where engineers and computer scientists claim to create artificial intelligences [3, 4]. We put the limelight on intelligence in this article because, as philosophers who usually seek concept clarification, we observe that many researchers, engineers, and practitioners in their fields have not thought deeply about the term "intelligence".

For example, the scientific disciplines that have presumably coined the concept of intelligence the most are psychology and psychometrics. In those communities, there seems to be an astonishingly high level of agreement on which characteristics apply to the concept of intelligence and which do not (cf., Pietschnig [5]). Given that almost all competing definitions of intelligence in this field have the common denominator that intelligence primarily involves the ability to adapt to the environment, it must be surprising that the majority of psychologists and psychometricians conceive of "intelligence" simply as what intelligence tests measure. Not only is it unclear how the latter is supposed to go together with adaptive intelligence (with intelligence in the sense of adaptation to the environment), but, moreover, one can state: Philosophers would classically take the opposite approach in clarifying concepts: first define and

^{*} Corresponding author: christian@hoffmann-economics.com



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circumscribe a concept, then operationalize it. The reason why a philosopher thinks that the approach of mainstream psychology (intelligence is what intelligence tests measure) is odd is obvious: one develops tests to measure intelligence, however it is defined, and then goes on and defines "intelligence" circularly by what the tests measure. Perhaps non-philosophers might overlook this quibble, but even then it would be critical to ask: Why is the ability to solve a multiplication table problem a better indicator of "intelligence" than the ability, in terms of adaptive intelligence, to find ways to prevent a global catastrophe (such as from nuclear threats or climate change)? IQ tests measure a range of interrelated cognitive and other abilities. The reification of these abilities into "intelligence" is merely an assertion, nothing more.

In this paper, we argue that it is time to broaden the scope of what we deem intelligent, i.e., challenge the concept extension as philosophers would put it, by acknowledging other kinds of intelligence, not least to derive lessons to become a more successful species in terms of adaptive intelligence. This is accomplished by studying the case of octopus intelligence in the next section, as well as the case of intelligence in systems of Artificial Intelligence (AI) in the current machine learning paradigm thereafter. In other words, the present paper consists of two interlinked parts, methodologically speaking: on the one hand, a concise literature synthesis; and on the other, a case study analysis.

Therefore, we probably present no new single results to the versed reader in the following, but rather conduct a literature review of two previously poorly connected case studies taken from biology, on the one hand, and computer science, on the other. The hope is that we can bring forward an informative and thought-provoking argument in favor of abandoning an anthropocentric view of intelligence since, in the light of octopi and, even more, machine learning or AI systems, which this author ascribes some intelligence to but which share so little with us humans, it (an anthropocentric view of intelligence) is simply not justified. Or, put differently, we should broaden our perspective on what constitutes intelligence.

2. Lessons on Grasping "Intelligence" from Studying Octopi

In this case study of animal intelligence, we dive into the heterogeneity of evolutionary trajectories by acquainting ourselves with species at the other, distant end of the tree of life. The travel down the branches to meet the last (in the sense of most recent) common ancestor of mammals (like apes or us) and birds (like crows that have also been reported to be very smart, Jelbert et al. (2019) [6]) is only half as long as the step back in time we would need to take to encounter the common ancestor that connects us to cephalopods, a group of animals that includes octopi, cuttlefish, and squid among others. The latter departure happened about 600 million years ago [7], i.e., at a time long before the age of the dinosaurs when no flora and fauna had made it onto land yet and the largest animals around our common ancestor with cephalopods, something like small, flattened worms, might have been sponges and jellyfish. And while human species have populated the Earth for less than three million years, the oldest *possible* octopus fossil (that does not preserve well) dates from 330 million years ago, and another less ambiguous case from ca. 240 million years ago [8].* Paradoxically to many, cephalopods are much more akin to "simple" beings like clams and snails (since they all belong to the subgroup of mollusks) or invertebrates like ants and termites, which do not have many neurons (e.g., ants have approximately 250,000 neurons, from which it does not follow that they would not be intelligent, cf. Huebner [9]); and nonetheless we have good reason to present them as a vigorous and outstanding case of animal intelligence.

Due to their large and complex nervous systems, octopi, cuttlefish, and squid can count as an island of mental wealth in the sea of invertebrate animals. Since our most recent common ancestor was so primitive and lies so far back,

Cephalopods are an *independent experiment* in the evolution of large brains and complex behavior. If we can make *contact* with cephalopods as sentient beings, it is not because of a shared history, not because of kinship, but because evolution built minds twice over. This is probably the closest we will come to meeting an intelligent alien [7].

Two best-selling books in recent years, one we were just quoting from and the other one being titled "The Soul of an Octopus: A Surprising Exploration into the Wonder of Consciousness" by Montgomery [10], have drawn a broader audience's attention to animals that not only possess extraordinary physical traits – e.g., an octopus has eight arms, three hearts and blue copper-rich blood [11] – but that moreover captivate us due to their cognitive and behavioral abilities. The broader audience encompasses scientists outside of biology or comparative psychology, animal lovers, curious laypeople, yet also concretely philosophers who have broaded over questions about other minds, and the minds of cephalopods are probably the most other of all. Therefore, our outline relies more on Godfrey-Smith's [7] more philosophical account than on Montgomery's [10] book.

At first glance, it might astonish that cephalopods, especially octopi, were equipped with high intelligence because in the literature on intelligence and animal intelligence it is usually brought to the fore the factor of complex *social* life as a key driver for intelligence, in the sense that the mind evolved in response to other minds. This obviously holds for humans (Aristotle's *Zoon Politikon*), but is further confirmed by other apes and cetaceans too that live in groups [12-14]. By contrast, octopi are not very social creatures (this holds less for cuttlefish, and squid). They live, hide, hunt by

^{*} However, how about this philosophical or conceptual objection (credits go to reviewer 1): Is "octopus" not a much broader term than "human"? Might a more reasonable comparison be an ape? or primate?

themselves, have usually a short lifespan of less than five years, and the females die once their offspring hatch from the eggs, with the consequence that the offspring are thrown back on themselves to figure out how their body and their world works. They have little to no parental care and as such are forced to learn rapidly.

At secunda facie, however, we notice that a major shift in the evolution of cephalopod bodies happened when sometime before the era of the dinosaurs (The Guardian, 2022) some of them began to reduce and internalize (squid and cuttlefish) or entirely abandon (octopus) the protective casings or shells that we can still find today in their relatives, the nautilus. This mutation enabled more freedom of movement and flexibility, but at the price of ever-proliferating vulnerability towards predators. Here, we are getting our hands on a hint to resolve the puzzle of octopus intelligence: since the nucleus of intelligence lies in the ability to adapt to the environment (see above as well as Sternberg [15]), more of this ability is required from octopi when they become more vulnerable towards predators over time.

On top of that, recall Hobbes' proverb *Homo homini lupus est*. Here we (humans) are warned not to trust ourselves to an unknown person, but to beware of him or her as of a wolf. This insight can explain why humans with their complex social life have developed a rich cumulative culture from the state of law to new technologies such as blockchain (which does not presuppose trust between the people involved in a blockchain-based system [16]. In this respect, we may view octopi as social too, both literally (they are cannibalistic and sometimes fight other octopi) and figuratively: they interact and engage with other beings when they rove and hunt or are exposed as prey.* Those situations are "social" too in a way (even though this statement is not in line with how the social brain hypothesis views sociality; i.e., that it is complex social bonds and not volume of interactions that require intelligence [12, 13], as octopi often require that an animal's actions are tuned to the actions and perspectives of others. Notwithstanding, one might be entitled to call octopi a non-social form of intelligence [7].

What is now special about octopus or cephalopod intelligence? Octopi and other cephalopods have exceptionally good eyes; however, these eyes are built on the same general design as ours [7], and we are not tempted to subsume this feature under the term "intelligence" anyways, just as a dog has a remarkable sense of smell but that is not intelligence. The large nervous system of cephalopods does not make them special either; that they share with mammals in general. Nor can it be their attested brain *power* which they, to some degree, have in common with birds like crows or parrots [7, 17]. But how about that there is no part-by-part correspondence between the parts of their brains and ours? Indeed, an octopus manifests an individual that is characterized by decentralized intelligence (see Figure 1) as the bulk of their neurons are not collected inside their brains; most of their nerve cells are found in their arms. As a consequence, the arms have their own controllers and sensors, not only sensing touch, but also chemicals. The question how an octopus' brain relates to her arms is a fascinating one and it has been suggested that the arms seem "curiously divorced" from the brain, at least in the control of basic motions [18].

Octopi and cuttlefish make colors, and are thereby immensely *expressive* animals, animals with a lot to "say" which bursts the cramped confines of biological or evolutionary functions like signaling or camouflage. The skin of a cephalopod is a layered screen controlled directly by the brain. Neurons reach from the brain through the body into the skin, where they control muscles, which, in turn, control millions of pixel-like sacs of color [7]. If the animal senses or decides something, her color changes in an instant. Given all these idiosyncracies of the octopus, the route to work out how smart they are is to look at what they can *do*.

When tested in the lab, octopi (on which there is more research than on squid or cuttlefish) have done fairly well, without showing themselves to be Einsteins though [7]. They can learn to navigate simple mazes [20, 21], unscrew jars to obtain the food inside [22, 23], etc., but they are rather slow learners in all these contexts, and experimental results are mixed [7]. For example, the well cited study of Octopi opening a bottle to capture a food source is fraught with difficulty; not the least of which is that the experiment only worked if the animal *had experience opening containers* (Fiorito et al. (1998) [24]; Fiorito et al. (1990) [25]; cf. also Abramson & Wells [26], for the broader context of invertebrates).

However, those observations from human-made settings (like in Figure 1) fit poorly with their behavior in other scenarios as well as their ability to adapt to new, unusual circumstances and to turn the lab paraphernalia around them to their own octopodean purposes. For instance, some octopi in confinement seem to figure out quite *quickly*, i.e., after a few minutes only, that they can put out the bright lights in an aquarium (which they are said to dislike) by squirting jets of water at them (cf. Bradley [27], and Browning [28]). This apparent mismatch may have its roots in a failure of experiments to tap into octopus motivation, which is known as one of many limitations of testing procedures for animal intelligence as Hoffmann [29] shows.

^{*} From this statement, it does not follow that these features would not apply to other animals as well. The message and take-away here is rather that even octopi can be regarded as social animals even though they might not appear to be social at first glance – unlike many other animals, particularly mammals which are often social in a direct sense, living in groups or taking care of their offspring, etc. (the latter might also clarify why mammals are called mammals).

[†] More precisely, cephalopod brains are very different in structure compared to ours, but there do seem to be some analogous components [19].

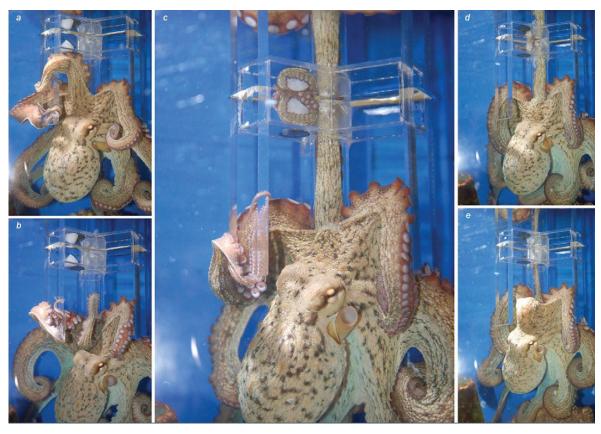


Figure 1. An octopus' arm can taste, touch and move without oversight from the brain. To test if the brain also has centralized, top-down control over the limbs, scientists designed a transparent maze. To reach a treat in the upper left compartment (a, and b), the animals had to send an arm out of the water (c), losing guidance from their chemical sensors. They then had to rely on their eyes to direct the arm (d). Most succeeded (e). (Godfrey-Smith [20]).

Break-out session

Nine common limitations of testing procedures for animal intelligence

- o Unnoticed impingement on or manipulation of evaluee by the measurement procedure
- o Flawed *interpretations* of test results: from *anthropomorphizing* animals (e.g., the case of Clever Hans and math, whales and music, etc. Sebeok [30])
- o To *underestimating* hallmarks of animal intelligence (body language of horses, "communication" skills of whales or decentralized sensing capacities of octopi, etc.; cf., e.g., Noad et al. [31]).
- Tightly controlled scientific work may fall short of accounting for idiosyncracies, having been undertaken under the assumption that all animals of a given species (and perhaps of a given sex) will be very similar until they encounter different circumstances or rewards. A species of a great deal of individual variability are octopuses (Semmens et al. [32]).
- o Pitfall of *test administration*: This starts with getting the animal *motivated* to solve a task or inducing it to display some behavior, and goes on with a step-by-step arrangement of picking the right rewards and stimuli, including other steps or caveats too: How to prevent cheating by the animal? Does the animal want to "communicate" something else to the tester? Maybe, animals follow their own agenda and/or have their own ideas. Or to put it in simple terms, the intelligence evaluation setup has to be intelligent itself.
- Such issues are not different, in principle, to the administration error that happens in human evaluation, but for non-human animals the *choice of the interface* plays a more crucial role.
- o Neglect of emotions in intelligence tests.
- Limitations of comparing features and behaviors with respect to intelligence across different species in different habitats or niches.
- Even slight *changes to the task* can alter performance, not only across species, but also within a species (e.g., see the six different experimental setups for Caledonian crows by Jelbert et al. [33]).

In some analogy to what was observed with corvids [6, 33], it has been furthermore argued for octopi too that they possess higher-order capabilities such as being aware of captivity (unlike fish, for example, that seem to not have the faintest idea that they are in a tank; Stefan Linquist in Godfrey-Smith [7]. What the latter sees as the distinctive feature of octopus intelligence is their so-called coconut-house behavior, a form of tool use, which illustrates the *way* they have become smart animals, displaying flexible behavior, creativity and adaptation to their environment (again linking back to Sternberg's [15], notion of *adaptive intelligence*): Soft-sediment dwelling octopuses carrying around coconut shell halves have been repeatedly observed, assembling them as a shelter only when needed. Whilst being carried, the shells offer no protection and place a requirement on the carrier to use a novel and cumbersome form of locomotion — 'stilt-walking' (cf. Finn et al. [34]; Godfrey-Smith [35]).

Octopi are smart in the sense of being curious and flexible;* they are adventurous and opportunistic. This is so noteworthy in the example of their coconut-house behavior because to assemble *and* disassemble a "compound" object like this, *and* put it to use, is very rare in the animal kingdom [35].

We would add here two more things about the signature of an octopus' intelligence. On the one hand, as we move up on the tree of life from its dawn to the present day or across the phylogenetic scale, respectively, we realize that the behavior of an animal is shaped, not primarily by its genes, yet, in larger and larger measure, by the contingencies that coin the habitat in which the animal lives. In the same breath, however, a wobbly conclusion is sometimes drawn which at least partially collapses in the light of the learnings from this case study of animal intelligence [36], for instance, writes:

Most animals are small and do not live long [...]. A small, brief animal has little reason [in the teleological sense, C.H.] to evolve much learning ability. Because it is small, it can have little of the complex neural apparatus needed; because it is short-lived, it has little time to *exploit* what it learns. Life is a trade-off between spending time and energy learning new things, and exploiting things already known. The longer an animal's life span, and the more varied its niche, the more worthwhile it is to spend time learning. It is no surprise, therefore, that learning plays a rather small part in the lives of most animals.

Two comments on this fragment must suffice: The subsequent section of this paper at hand calls into question that small bodies and no or only a little web of neurons do not go along with intelligence. The case of octopus intelligence teaches, moreover, that the neural network can be decentralized. Secondly, although octopi are not considered small animals compared to flies, fleas, bugs, nematodes, etc. that comprise most of the fauna of the planet, they have strikingly short lives among the animals of heightened intelligence, thus falsifying the other assertion about the alleged correlation between lifespan and intelligence [37]. Summa summarum, much remains for us to be learned both about the wonders of intelligence in our world as well as about the intimate relationship between intelligence and (causal) learning (which is the subject matter of Hoffmann [29]).

On the other hand and in view of our stance for non-monolithic intelligence, we would elaborate on octopi' high bodily-kinesthetic capabilities as another pinnacle of their intelligence. The octopus' loss of almost all hard parts (beside of their eyes and their beak basically) compounded both the threats and the opportunities. A tremendous range of movements became possible, but they had to be orchestrated, had to be made coherent to sort out the problem of coordination. Combined with the requirements posed by their milieu (vulnerable hunting, finding shelter, etc.), their physical traits translate into the very adept use of their body: The same animal can camouflage perfectly, it can stand tall on her arms, squeeze through a hole little bigger than her eye (they also seem to know if they fit into the hole *prior to* testing it [20], morph into a streamlined missile, or fold herself to get into a jar.

In nuce, an octopus' body is not divided from her brain; it is protean, is all possibility and in this sense *disembodied*. It is suffused with nervousness and lives outside the usual body/brain divide. An animal which is often (especially the first generations) disembodied in the full sense of being immaterial or without any body is the artificial animal, better known as AI. (It would be more precise to say that AI systems are medium independent, not immaterial: "A concrete system is medium independent if what it is does not depend on what physical 'medium' it is made of or implemented in. Of course, it has to be implemented in *something*; and, moreover, that something has to support whatever structure or form is necessary for the kind of system in question." [38].

Why would any body think that an "animal" without being embodied in the world is able to think? It goes without saying "that, in general, intelligent systems ought to be able to act intelligently "in" the world. That's what intelligence is for, ultimately". To complement this review of non-human intelligence, this is what we look at in the following section and case study?

^{*} Again, the bottom line is not that these would be special characteristics in the animal kingdom (my dog, an Australian shepherd, is surely also curious and flexible) and that these would not apply to other species as well. Instead, the lesson to be learned is that even animals like octopi which have relatively little in common with homo sapiens – recall that our most recent common ancestor lived 600 million years ago – can exhibit forms of enhanced intelligence which less than a hundred years ago were only associated with human beings, other apes, and perhaps a few more mammal species. In order to fully understand/appreciate non-human intelligence, we must abandon an anthropocentric view since in the light of octopi sharing so little with us, it is simply not justified.

[†] Note though that the modern view of life does not rank species/lineages/orders in terms of simple or more complex.

3. Lessons on Grasping "Intelligence" from Studying AI and Machine Learning Systems

Pillars of human exceptionalism such as, most saliently, causal reasoning and tool use have been falling (e.g., for crows, cf. Jelbert et al. [6]; or for apes, cf. Köhler [39]). This certainly puts flesh on the bone for appreciating the diversity and fascination of intelligent life forms. But why should we cease with the avoidance of any kind of anthropocentrism? Would it not make sense now to also leave biocentrism behind to prevent objections on a still arbitrarily myopic scope of intelligence? Classical frontiers between the biological or natural and artificial domains can vanish, once we view computer science as being not so much about technical machines or black boxes; what computer science, by contrast, is mostly about is *computation*, which is happening within the machine [40].

When in the 1960s and 1970s AI was in its first flush, the newly minted AI labs were electrified about the seemingly palpable prospect of developing true machine intelligence, but defeated by the complexity and uncertainty encountered in the real world. Since a few decades, there has been excitement once again – for "second wave" AI, for a new "AI spring". Deep learning programs such as AlphaGo* which became in 2015 the first computer Go program to "beat" a human professional Go player [41] and affiliated statistical methods, backed by unimagined computational power and reams of Big Data, are "accomplishing" levels of performance which trounce the achievements of the earlier phase. In fact, it has become rather routine to see machines doing things that seemed far off even twenty years ago, such as making a haircut appointment by talking to a real human person. Or for us, sitting in a car that can drive itself on ordinary (not too busy) highways (even though to be fair, Daimler's twin robot vehicles VaMP and Vita-21 drove more than 1,000 km on a Paris three-lane highway in standard heavy traffic at speeds up to 130 km/h as early as in 1994, albeit without the company realizing the market potential and merely semi-autonomously with human interventions, i.e., still far from level-five autonomy where "autonomy" is a gradual concept that comes at five stages[†])

With such examples of AI accomplishments at hand, it is not necessary to look ahead to the uncertain future, to when "the singularity is [said to be] near" [43] to encounter intelligence in artifacts. Following the well-tested Darwinian perspective of gradualism, the notion of intelligence comes in different stages. Especially with regards to AI of the currently predominating machine learning paradigm, one can group the myriad of incumbent machine learning systems along the application to the broad field of predictions (particularly where the requirements of data affluence and sufficient regularity are fulfilled). This inspired Agrawal et al. [44] to name their book as well as AI nowadays "Prediction machines" with the telling subtitle being "The simple economics of Artificial Intelligence". In it, they show that AI is actually flying a false flag. But unlike many explicit AI statements, where intelligence was abandoned in favor of task performance,[‡] the authors argue that AI is admittedly not about intelligence as a whole, but only about one albeit essential – component thereof: the faculty to "predict" (which can be applied, for instance, in cancer research). The ability to predict does not have to be forward-looking, and, thus, the three authors grasp it simply as the use of information that we already possess, in short, data, to obtain information that we do not yet possess. For example, if certain blood samples, measurements or symptoms of a patient are available as data input, then it can be "predicted" that a tumor is malignant. The main take-away from Agrawal et al. 's book for our paper is that intelligence lies in finding out, to some degree autonomously,** what will be, or in detecting associations; higher levels of intelligence go beyond that, but go hand in hand with figuring out why a prediction holds true or why a certain correlation exists.

Nota bene that this author is not asserting that intelligence lies in every computer system which makes predictions. If a system's capacity merely echoes the intelligence of another system, e.g., of the AI's programmers, the first system's capacity is thereby misleading as an indication of its intelligence [45]. However, at least the latest AI technology's performances are no longer all echoes of humans behind the scenes (cf. e.g., Silver et al. [46], or Tegmark [47], for how these experts comment on the creative force of AlphaGo; and cf. Clark [48], who emphasizes on prediction (machines including the brain) in the study of mind).

^{*} Strictly speaking and in light of Kautz's (2022) [42] taxonomy for *neurosymbolic AI*, DeepMind's AlphaGo does not count as a standard deep learning program (Type 1), but as a Type 2 hybrid system where the core neural network is loosely-coupled with a symbolic problem solver such as, in this case, Monte Carlo tree search.

[†] Looking at the recent developments in the vehicle automation technology, connected and autonomous cars do not seem to be too far away. The first Level-3 autonomous car hit the roads in 2018 and several OEMs claim Level-5 autonomy to become a reality in 5 to 20 years [50]. But perhaps, it will take longer especially if the rule of thumb holds that the first 80% (i.e., in this case, achieving level 1 to 4) are "easily" reached and the remaining 20% invoke severe problems.

Despite all the technological progress, the field of AI has usually evaluated its artifacts in terms of task performance, not really in terms of intelligence; and if the term "intelligence" is not just of anecdotal value, but comes with some actual bearing, then it is reduced to task performance like in the case of Newell & Simon [51]: "For all information is processed by computers in the service of ends, and we measure the intelligence of a system by its ability to achieve stated ends in the face of variations, difficulties, and complexities posed by the task environment", complemented by: "it is natural that much of the history of artificial intelligence is taken up with attempts to build and understand problem-solving systems".

[§] Scientists have developed AI tools to aid screening tests for several kinds of cancer, including breast cancer. AI-based computer programs have been used to help doctors interpret mammograms for more than 20 years.

^{**} Or semi-formally: X is autonomous to a degree y in respect to an action H if, and only if, X is independent of any other agent's $Z = \{z_1, z_2, ...\}$ influence to the extent y, as far as the mechanism yielding the action H is concerned. Whether the fact that, for instance, some AI systems (like in vehicles for *autonomous* driving) rely on randomness (or pseudo-randomness) affects the AI system's (or, generally, X's) autonomy is a question for another work (cf. Hoffmann [52]).

The dynamism of thriving AI conveys the genuine or compelling reason for wondering if machines are or should be deemed intelligent. With some restrictions, they might have been, by and large, shallow automata in the past, but contempt backfires when we emulate Agrawal et al. [44], and Hoffmann [49], who contend that much of the AI around us today has some intelligence; and it backfires even more, once more critical milestones towards general intelligence in AI engineering are reached.

In this connection, we can distinguish four AI development stages and trajectories from Good-Old-Fashioned AI (GOFAI) systems of especially the 1960 and 1970s, to machine learning or New-Fangled AI (NFAI) since the last twenty to thirty years, to hypothetical AI systems of the third (general AI or AGI) and fourth wave (of humanlike AI). This differentiation is summarized graphically in the following Figure 2.

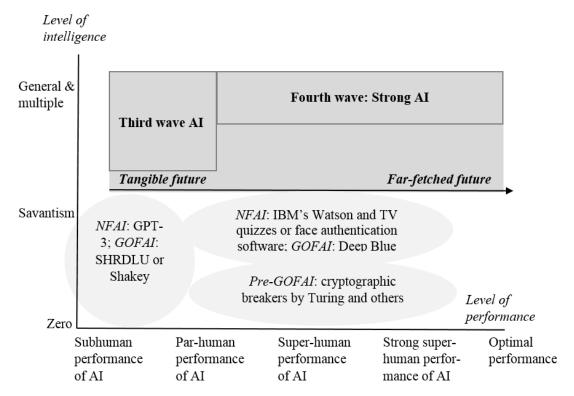


Figure 2. Four waves determine the AI universe. Prior to the Dartmouth conference in 1956, cryptographic breakers became superhuman (i.e., performing better than most humans), if not strong superhuman (i.e., performing better than all humans), in the 1940s with the aid of Turing who was the central force in continuing to solve the Nazis' Enigma code in the UK, during World War II (Robinson [53]). Some examples of GOFAI, like the NLP program SHRDLU (Winograd [54]), or Shakey (Nilsson, [55]), which was a robot that could reason about colored blocks in its environment, as well as some instances of NFAI (New-Fangled AI), such as the program GPT-3 from the Guardian, are not only idiots savants, but also do worse than most humans for select tasks (a subhuman performance). Other examples of GOFAI like IBM's Deep Blue (the chess world champion in 1995) or NFAI like IBM's question-answering computer system Watson surpass humans in narrow contexts like chess or Jeopardy!, which makes AI undeniably a triumph, but today's machine kingdom is crowded with blinkered specialists. Human AI experts are, therefore, paving the way for engineering competent generalists, which will herald the third era – a reasonable prospect. By contrast, the outlook to build strong or humanlike AI some day is more speculative or outlandish, depending on whom you ask (cf. Tegmark [47]). The five-stage scale on the x-axis was uttered by Rajani [56].

4. Conclusions

About 100 years after the editors of the *Journal of Educational Psychology* conducted a survey about the meaning of "intelligence", we have to confess that we have not made much progress in terms of extracting a single satisfying answer from the incredibly rich debates on what intelligence is. However, we argued that this would be a misguided goal in light of perspectivalism and the fact that intelligence is much more multidirectional than human intelligence(s) can account for.

We presented and discussed two case studies of octopus intelligence and intelligence in machine learning systems to back up the hypotheses that:

- The scope of the concept of intelligence is broad, encompassing humans, animals and machines to divergent degrees, and that;
- Intelligence manifests itself differently in different entities the concept applies to: hallmarks of intelligence vary between species / entity classes & individuals thereof.

What can we derive from these findings to advance human self-understanding? We suggest the following points, which ought to be spelled out by future research:

- Despite their incommensurability to at least some extent (e.g., the way they solve problems is often quite different), human, animal, and AI intelligence share some common themes, such as the faculty to make predictions and identify relationships;
- Non-chauvinistic analyses of minds and mind-related properties are indicated, and pillars of our exceptionalism such as, most saliently, causal reasoning, tool use, or playing intellectually challenging games such as chess or Go have been falling;
- AI and animal minds can shed light on human minds by serving as a foil for comparison;
- In analogy to colors and systems of colors (Matthen [57]), there may be many intelligences indeed, many systems of intelligences that humans never perceive;
- Rendez-vous with such intelligent "aliens" have happened, e.g., under the sea with octopi.

This paper's main theme was that traditional views of cognition are inherently anthropocentric and that, in order to fully understand and appreciate non-human intelligence, we must leave such an anthropocentric view behind. A(nother) way to get around the problem of intelligence could be to eliminate the term (along with many others): "it is best simply to get rid of the term 'intelligence' [...], the ill-fated word from our scientific vocabulary" [58]. This was the point of "radical behaviorism". One might claim that, unlike the cognitivists, the behaviorists are far from dead and are making a comeback [59–61]. Why do we need the term "intelligence" at all when mathematical models are used? One might wonder. The answer this paper suggests is to not concede victory to radical behaviorists while clarifying and acknowledging that the challenge posed by the notion of intelligence is indeed major as it covers a wide spectrum as well as many dimensions. We can learn from philosophy that concepts ought to be clarified and not eliminated (no matter the size of the conceptual problem); the latter would only mean to watch our *intellectual* abilities (that equip us to master such challenges) vanish sooner or later. Moreover, the lesson from the case study of AI in fact teaches us not to become overly impressed by mathematics and mathematical models since many aspects such as causal reasoning or common sense are currently not well covered (for more information, cf., e.g., Hoffmann [29]).

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5.4. Informed Consent Statement

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5.5. Declaration of Competing Interest

The authors declare that there is no conflict of interests regarding the publication of this manuscript. In addition, the ethical issues, including plagiarism, informed consent, misconduct, data fabrication and/or falsification, double publication and/or submission, and redundancies have been completely observed by the authors.

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