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# Making research visible

# A library competition for graduate students

Graduate students have always been a core academic library user group. However, because undergraduates typically make up a larger percentage of the on-campus student body, the development of targeted library services and programming for graduate students has often taken a back seat. Recently, however, interest in academic library services for graduate students has increased, as demonstrated by conferences devoted to this topic¹ and the formation of an ACRL interest group focused on this issue.²

One way libraries have supported undergraduates is by rewarding and show-casing their research outputs through research award competitions. Oregon State University Libraries, has held a Library Undergraduate Research Award competition for many years<sup>3</sup> and similar competitions can be found at Penn State University<sup>4</sup> and the University of Washington,<sup>5</sup> to highlight a few.

Other libraries, such as the University of Southern California<sup>6</sup> and Brandeis University,<sup>7</sup> invite both undergraduate and graduate students to take part in these competitions. These awards seek to highlight the connection between using library resources and services and the excellent research papers that can result. When we considered the types of research and scholarship graduate students do and the changing nature of academic library research, we wondered if a competition that focused on the process

of scholarship rather than the end product might provide both graduate students and librarians with novel ways to demonstrate the impact of our work.

One major change in how graduate students interact with sources is that they may never physically interact with either the academic library collection or the library itself. As a result, library collections may begin to seem invisible, and the costs of maintaining these collections can become invisible, as well. Similarly, the impact of past scholars can feel increasingly ephemeral, and past scholarly outputs can easily recede into the constant cycle of knowledge being created. We wanted to help reveal the impact of previous researchers and their impact on graduate students' work, as well as make visible libraries' role in supporting emerging researchers. So we designed a competition to encourage graduate students to create visual representations of how past scholarship connected to their own research.

Bibliographies are one manifestation of the research conversations graduate students surface and curate. We invited graduate students from our institution to

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participate in a competition called "Visualize Your Bibliography." The competition parameters were fairly open: creatively display at least 20 sources used in your thesis, dissertation, or other long-form project. In this article we will detail the development of the competition, share the promotion and evaluation workflows, and discuss future potential iterations of this competition.

## Developing the competition

First, we proposed the competition to

our library administration. We requested incentives to encourage graduate students participate. Based other onresearch competitions and scholarships advertised on campus, we suggested and were given

from gift money for

the following awards: First Place: \$750; Second Place: \$500; Third Place: \$250.

Participants needed to be current Oregon State University graduate students. However, rewarding the process of research had the added benefit of allowing graduate students who had not yet finished their theses or degrees to take part in the competition.

Because of the novelty of this competition, we couldn't find examples of similar competitions on our campus or elsewhere. After developing a general outline of the project's purpose and scope, we brainstormed possible submission ideas in order to develop samples, both so we would be better equipped to delineate the competition's requirements and so interested students would more clearly understand what the judges would be looking for. We generated an initial list of more than 20 different ideas, ranging from papier-mâché using pages from each source to a Tumblr blog featuring posts for each source to a family tree illustrating the connections between

sources.

Out of

the 20 initial sample ideas, we selected three to create and feature on the competi-

tion's website. While selecting the sample submissions, we ade all prioritized variety, not existence a narrow focus on nd subordination to only in response to the question of physical versus digi-

tal, but also by considering how students in different disciplines might approach the competition.

For the first example, we created a series of erasure poems by printing out the first page of 20 sources from the bibliography of an English thesis and erasing text from each page to create poems (see Figure 1). Both individually and as a series, the erasure poems set out to demonstrate how a scholar draws from the conversations in previous works to create something entirely new.

IN 1844 A TEN-YEAR-OLD GIRL named Emily Pepys, the daughter of I had the oddest dream the following entry in the journal she had begun to keep that year night that I ever dreamt; even the nice pretty young lady, who I It was quite a settled thin and even now love her very n very soon. All of a sudden I ti asked Mama several times if I might be let off and after a er it all perfectly. A very foggy morning."1 Emily Pepys found the mere id marrying a lady extraordinary ("the very idea!"). We may find it even more surprising that she had the dream at all, then recorded it in a journal that was not private but meant to be read by family and friends. As we read her entry more closely, it may also seem puzzling that Emily's attitude toward her dream is more bemused than revolted, not least because her prospective bride is "a very nice pretty young lady," and marrying her has the pleasant aura of security suggested by the almost Austenian phrase, "It was quite a settled thing." Even Emily's desire to be "let off" so that she can return to Teddy must be ratified by a woman, "Mama."

A proper Victoria dreaming ook argues that Emily's dream was in fact typical n women ce femininity, marria too familiar with Victo as the chief end of narriage a ma mar elativ neir di underst g of gender, kinship, and sexuality. Those concepts cannot be men, has limited fully understood if nne them only in terms of two related oppositions: men versus women, and homosexuality versus heterosexuality. Our preconceptions have led us to doubt the

f u n d i n g Figure 1. Sample visualization using the erasure technique.

For the second example, we gathered more than 30 print books from a history thesis and used them as dominos, arranging them in various configurations and then knocking them down. In addition to visually showcasing the number and variety of books cited, the resulting book dominos video also symbolically conveyed how one source can lead to another and how different ideas may intersect and collide throughout the research process (see Figure 2).

With the third example, we went entirely digital and created an online timeline

of sources from a chemistry dissertation. providing informat i o n a b o u t when n d where each source



Figure 2. Sample visualization using a book dominos video.

was published. In addition to showing the historical range of the sources, this example also revealed some interesting trends in the research, as many of the sources were published in waves, thereby highlighting the conversational element of research, as sources may respond directly or indirectly to other published materials.

The process of creating these examples helped us better understand the competition parameters by prompting us to consider a wide range of possible visualizations. For example, only after creating the examples did we settle on the mode of submission—Google Forms—because we could better anticipate what file types and sizes students might submit. Indeed, we intentionally highlighted the file types accepted by Google Forms in the competi-

tion guidelines as a way of encouraging students to think outside the box. Google Forms allows the upload of documents, spreadsheets, PDFs, videos, presentations, drawings, images, and audio files. In addition, competition participants could instead submit a link to an external website that hosted their submission. By including a range of sample submissions—one series of images, one video, and one link to a timeline-maker website—and highlighting the various file types accepted by Google Forms, we hoped to encourage students to think widely and engage their creativity in

order to best represent their experience of research conversations within their field.

Creating sample visual-

izations also helped us realize that to fully understand the visualizations, we would need some context. In addition to submitting the visualization, we asked participants to share a description of why they chose to display their sources the way they did and to give some background on their research project. The written submission components combined were not to exceed one page. Participants also submitted the bibliography of the sources used.

### Promoting the competition

Once we finalized the competition rules, submission guidelines, and award information, we were ready to start promoting this brand new competition. To start, we populated a LibGuide<sup>8</sup> with all the relevant information about the contest, as

well as the three sample submissions and a brief contextual write-up about each one. We then designed a poster featuring a summary of the competition, the award information, and the deadline, as well as a bit.ly link to the LibGuide. We emailed this promotional poster to the Graduate School, and subject liaison librarians sent it to various schools and colleges at the university. In collaboration with the Graduate School, we set the submission deadline for the first day of their annual Grad Student Appreciation Week. They agreed to include details about the competition in their promotional emails and featured information about the competition on their website in the months leading up to the deadline. Finally, we printed the promotional poster and displayed it in the library foyer.

#### **Competition participation**

Over five months, the competition's website received more than 650 views, and by the time the deadline arrived, 19 students had entered—more than twice as many entries as we anticipated for the competition's inaugural year. We selected five judges (three librarians with differing disciplinary backgrounds and two graduate students who work with the library), all of whom were blown away by the insight, skill, and originality of the 19 submissions.

For example, one student from the College of Forestry created a mobile of miniature books folded from the first page of each of her sources, and in her rationale, discussed how the mobile signified the importance of research in maintaining the delicate balance of ecosystems. A Speech Communication student created an artfully crafted video showing piles of dirt flying upward to reveal a line of books underneath. His rationale argued that good research unearths truths that might otherwise be forgotten.

Though the choice was difficult, our committee of judges used a rubric to

select the three winners. The rubric included an evaluation of the originality of the visualization, the quality of the visual representation, and how the choice of the visualization conveyed interesting insights about the research process or the specific field of research. After seeing the incredible range of submissions, we determined to showcase all the entries in a gallery. After obtaining the entrants' permission, we created an online gallery9 to showcase the submissions and are currently working to put together a physical gallery, including both printed and digital visualizations. Image-based visualizations will be printed, mounted, and displayed on standing or table easels, depending on their size. Multimedia-based visualizations, such as videos and slides, will be displayed on securely mounted iPads. The visualizations will be displayed in the Graduate Student Commons, located on the sixth floor of the library.

### **Takeaways**

Feedback from the "Visualize Your Bibliography" competition has been overwhelmingly positive. The participating graduate students were excited to see the work submitted by their peers. Library staff have been impressed by the range of visual expressions students chose. Librarians don't always get to see the final product of students' work, so the chance to gain insights into students' creative engagement with sources has been rewarding. But perhaps most importantly, this competition has allowed graduate students to re-envision their research process.

One competition participant shared that creating the visualization helped her to see her own research in a new way, which has spurred a new research direction for her. Another participant shared that the competition inspired him to think about how

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#### **Notes**

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#### ("Making research visible," cont. from page 572)

creative modes of communication might help his research impact new audiences in meaningful ways.

A third competition participant observed that creating a visualization in a new medium helped her tackle her feelings of imposter syndrome and gave her courage on her journey to becoming a university professor.

As library collections and services evolve, we will need to continue to think of new ways to engage with the communities we serve. Making the process of research more visible through a visualize your bibliography competition is one creative way to encourage scholarly communities to engage with their sources, reflect on the connections they have made to past scholarship, and share tangible outputs with the academic community.

#### **Notes**

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- 9. See https://guides.library.oregonstate. edu/gradcompetition/onlinegallery. **\*\***