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# SPACE AND TIME TRANSFERENCE OF MAIN CHARACTERS IN BRITISH AND ARMENIAN FAIRY TALES

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The paper presents a comparative study of space and time transference of main characters in British and Armenian fairy tales, pointing out convergent and divergent features of expressing these notions in a folkloristic text. The analysis shows that similarities prevail over differences. In both British and Armenian fairy tales spatial transference takes priority over the temporal one, when the main characters' adventures or heroic deeds are presented; temporal transference is more common when evil deeds are described, especially the ones that happen at night. Besides, tragic and evil events are likely to take place more often in enclosed areas than in open places. The numbers three and seven occurring in British and Armenian fairy tales have the same symbolic meanings. The differences concern the numerical indication of time points usually observed in British fairy tales and the presentation of the narrative space, which is somewhat different in view of the diverse country landscape of England and Armenia. While the opening formulas are almost identical, the closing formulas in Armenian tales reveal some differences, ending with a reward for the listener and teller of the fairy tale as well as with blessings and behests directed to the listener.

*Keywords:* fairy tale, main character, space transference, time transference, narrative space, folkloristic text.

### Introduction

Events usually take place in space and time, each having its specific role in reflecting the objective reality. Each event requires three space dimensions and a time for its description, so "time and space taken together form the space-time continuum" (Tenbrink, 2007, p. 25). It is difficult to describe an event without





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mentioning the time and place of its occurrence; even if one is absent, the other is likely to presuppose it. "All orientation in time presupposes an orientation in space and vice versa" (Hoffmann, 2005, p. 269). In physics too, space-time is regarded as a single concept that recognizes the union of **space** and **time**, first proposed by the mathematician Hermann Minkowski in 1908 as a "way to reformulate Albert Einstein's special theory of relativity" ("Space-time," n.d.).

Time and space are the most fundamental categories of human cognition, and they find their indication in all human languages, often functioning as analogous concepts. Though space and time constitute a whole, they differ in some aspect. According to the adherents of classical philosophy, one of the most essential differences between space and time is that space is reversible, whereas time is not. "Someone always marching straight ahead into the universe could end up back where s/he started" (Stachel, 2005, p. 46). That time is irreversible is illustrated by the metaphorical comparison made by Kitching (2016): "It's like cracking an egg to make an omelette – once it spreads out and fills the frying pan, it will never go back to being egg-shaped". But the sciences prove that there is nothing absolute or frozen in nature and that time too can be seen as moving backwards. "The entire history of the universe would repeat itself after a finite time had elapsed", says Stachel (2005, p. 48). Kitching (2016) notes that "while we take for granted that time has a given direction, physicists don't: most natural laws are 'time reversible,' which means they would work just as well if time was defined as running backwards". In this sense, we cannot but agree with Kujundzic (2020), who argues that "there is no dominant notion of space and time in our society at present". Moreover, scientists claim that "the space-time structures no longer form a fixed stage, on which the drama of matter and fields are enacted; space and time have become actors in the drama" (Stachel, 2005, p. 45). Indeed, the notions of space and time are frequently used symbolically to indicate various events and happenings of the world scope. Let us recall the following events: The Year 1066 (The Battle of Hastings), The Year 1929 (The Wall Street Crash, USA), Hiroshima and Nagasaki (bombing, 1945), The Year 1914 (the beginning of the WWI), Sochi 2004 (Winter Olympics). Here, the dates and names of places represent events of great significance and importance (given in brackets). Thus, we see that space and time serve not only as mere settings or prerequisites for events to take place but constitute the concrete, tangible elements of their description. That space and time are close in meaning is evident in the following expressions in which these terms function as analogous words: He fell asleep in the space of a few minutes; Several tragic events happened in the space of ten days; The job holder will be on probation for the space of six months ("Space", 2005).

### Space and time in fairy tales

A fairy tale is a manifestation of the spiritual, cultural and esthetic inheritance of the nation that created it, and as such reflects its mentality, national identity and culture. A fairy tale is a combination of fantasy and reality presented in a most amazing fashion. The Armenian folklorist A. Jivanyan defines a fairy tale as an archetext, which is characterized by a number of overriding qualities. Most importantly, it exhibits a specific possible world, which is presented with distinct spatial and temporal features (Jivanyan, 2007, p. 6). Indeed, spatial and temporal vagueness is viewed as one of the most recognizable and peculiar features of the fairy tales. The well-known Russian literary critic M. Bakhtin holds that the basic elements of any folkloristic text are space and time, and he uses the term chronotope, defining it as "the intrinsic connectedness of temporal and spatial relationships that are artistically expressed in literature" (1981 p. 84). He emphasizes that the study of chronotopes in fairy tales is an indispensable prerequisite of profound comprehension of the content of a folkloristic text (Bakhtin, 2011, p. 84). It is worth mentioning that the linguist focuses his attention on time regarding it more dominant in fairy tales than space. He notes that time depicted in fairy tales makes space more measurable and comprehensible, and therefore it should be an object of most extensive and intent examination (ibid.). The same approach is maintained by Nicolaisen (1980, p. 14; 1988, p. 360) who also claims that "the narrative gives priority to time". Generalizing his ideas, Nicolaisen (1991, p. 6) notes that the time and the space of the narrative in the fairy tale mainly serve the function of creating a distance, by which the characters and plots are separated from the reality surrounding us. This viewpoint is coherent with Kujundžić's approach (2020, p. 26), who claims that the significance of time to the fairy tale lies primarily in its function as an organizing principle. It is an evident means of dividing the plot into distinct episodes and connecting individual episodes via spatial transference. A different opinion is expressed by the Swiss folklorist Max Lüthi, (1982, pp. 19-21) who states that the indifference and the insignificance of the passage of time is an essential characteristic of the folktale. He also claims that "time is a function of psychological experience and the characters of the folktale are only figures who carry forward the plot and have no inner life;

folktales must lack the experience of time". In this respect it is important to mention the Russian folklorist Vladimir Propp, whose work "Morphology of the Folktale" had a substantial impact on other folklore researches. According to Propp, the basic structural element of a fairy tale is space, where all the events take place, while time as a form of recognition is almost absent (Lebedeva, 2020). It is evident that for these folklorists, time in fairy tales takes a secondary place; events and result are considered to be more important than time.

However, time and space cannot function as real categories in fairy tales. They are relevant while the characters of fairy tales exist and their adventures or deeds are in progress. When the fairy tale ends, the characters cease existing, so do their deeds.

Bakhtin notes that the plot of a fairy tale includes the transference of the hero/heroine in space as an indispensable feature of a folk text (1981, pp. 98-101). Bettelheim also recognizes "the importance of space and spatial transference in fairy tales by identifying the protagonist's departure from home as the first step in the symbolic journey of self-discovery and growth" (Kujundžić, 2020, p. 30). It is worth mentioning that transference is one of the six stages that Propp's thirty-one tale functions fall into alongside with preparation, complication, struggle, return and recognition (Propp, 2009, p. 111). We think it is ontologically grounded: a prehistoric man had to struggle against natural elements to support his life - he had to be active and move from place to place in search of food and shelter. As far as fairy tales are concerned, we observe that the main characters move on a space/time axis from one point to another to accomplish the tasks they set before themselves.

The spatial and temporal transference of folk characters is the object of our study. The main aim of our investigation is to examine how the notions of space and time transference of main characters are actualized in British and Armenian folk texts, with pointing out convergent and divergent features of expressing them. The task is of paramount importance since the problem of the comparative research of British and Armenian fairy tales has not been attempted yet (Briggs, 1967; Swann, 1995; Rahman, 2012; Tolkien, 2013; Liabenov 2014; Lebedeva, 2015; Likhachev, 2016). In this respect N. Kujundzic's dissertation (2020) entitled "Narrative Space and Spatial Transference in Jacob and Wilhelm Grimm's Fairy Tales" can be mentioned. As is seen from the title, the author has chosen the German fairy tales as an object of her study and focuses only on spatial transference. Our paper deals

with space and time transference of the main characters, focusing on the similarities and differences of their expression in British and Armenian fairy tales. The study design includes ten English and eight Armenian fairy tales from the nineteenth and twentieth century.

### Spatial transference of main characters in British and Armenian fairy tales

Events in a fairy tale generally develop in two directions: one direction shows the life of the main characters from the outset and continues through their heroic deeds during which they pass a great distance to achieve their aims, overcoming plenty of misfortune and deprivations and, finally, after defeating the villain, return home, usually happy and victorious. The second direction is that of other characters of a fairy tale, who can be kind or evil, and they also participate in all kinds of events helping the main characters or, conversely, fighting against them, preventing them from accomplishing their aims. In both cases the main characters' transference in a fairy tale looks like: the main character's home - the outer world - his home. This can be presented by the following scheme, where S is the home of the main character and small s is the space object that the folk character has to overcome during their transference.

$$S \longrightarrow \{ \text{outer world } (\text{ow}) \} \longrightarrow S$$

According to the scheme, the main characters are supposed to reach a certain space point during their deeds or adventures, after which they return to the same space point. This is congruent with the philosophical thesis that space is reversible:  $S = S_{.}$ 

This model can be said to be universal: fairy tales of many nations, including British and Armenian tales, practically follow this pattern in which individual parts of space are combined to create the spatial complex (Zoran, 1984, pp. 322-323). The description of the outer world (OW) depends largely on the size of a fairy tale: the longer the fairy tale is, the vaster the outer world is. The beginning and the end of main characters' transference are usually preserved; the difference affects the outer world, which can be presented by various space units that the main characters have to pass through to accomplish their tasks. Let us consider the English fairy tale "The Brown Bear of the Green Glen".

A king was losing his sight and his young son set out to look for water to cure his father. On his way to the intended place, he saw his two elder brothers in the town. Continuing his way, he came to the forest. He saw a bear in the green glen. He wrestled with a giant. He came to the Green Island to find the water for his father. He came back to the town where his brothers tried to steal the water from him. He returned home with the water and his father recovered. We can illustrate the young son's space transference by the following model:

His home  $\longrightarrow$  town  $\longrightarrow$  forest  $\longrightarrow$  glen  $\longrightarrow$  the Green Island  $\hookrightarrow$  town  $\longrightarrow$  his home

Graphically it can be designated by the following scheme:

 $S \longrightarrow \{s_1 \longrightarrow s_2 \longrightarrow s_3 \longrightarrow s_4\} \hookrightarrow s_1 \longrightarrow S$ 

In the given scheme, OW includes  $s_1$ ,  $s_2$ ,  $s_3$ ,  $s_4$  indicating each space unit the main character passes through during his journey. The sign  $\hookrightarrow$  designates the hero's way back to his home. It is worth mentioning that the narrator does not repeat all the space objects that the hero passes on his way back home, singling out only those ones that the hero's actions call for  $(s_1)$ .

As we see, the outer world of the hero is full of dangerous deeds and he has to fight his foes, and complete the tasks set before him, and ultimately, comes home as a winner. We also note that all events take place in the open area, which is a proper place for various deeds and combats.

As has been mentioned earlier, events in a fairy tale develop in two directions: one is the direction of actions taken by the hero/heroine and the second by other, often negative characters of a tale.

Now we will discuss the Armenian fairy tale "The Handless Girl". The brother had a sister, whom he loved dearly, but his wife was envious of her beauty and treated her most cruelly, accusing her of all kinds of crime the poor girl had not committed. Ultimately, the sister was punished, had her hands cut off and sent to a forest. She had to pass across valleys, canyons, a forest where she found a hollow in a tree and thus was saved. Once the passing prince saw her, fell in love with her and took her to the castle and married her. She gave birth to a wonderful golden-haired son. Her happiness did not last long. Soon she again found herself under assault from her wicked sister-in-law. The woman's suffering started again with a more dreadful and destructive vigor. Now she had to suffer with her child, passing through a dark forest, deep canyons and uninhabited valley and finally, the well. Bending over the well, she dropped her child accidentally into the well. An old man passing by advised her to take her child out of the well, which she did and she got her hands back. Meanwhile the prince was looking for her everywhere and at last found her at a caravan site and brought her and their child to his home. The space transference of the heroine can be drawn this way:

Her brother's home $\longrightarrow$  forest $\longrightarrow$  valleys $\longrightarrow$ mountains $\longrightarrow$  canyons $\longrightarrow$  the tree hollow $\longrightarrow$  the castle  $\iff$  forest $\longrightarrow$  canyons $\longrightarrow$  mountain $\longrightarrow$  uninhabited valleys $\longrightarrow$ well $\longrightarrow$  caravan site $\longrightarrow$  the castle

Graphically it looks like:

$$S \longrightarrow \{s_1 \longrightarrow s_2 \longrightarrow s_3 \longrightarrow s_4 \longrightarrow s_5 \longrightarrow s_6 \rightleftharpoons s_5 \longrightarrow s_4 \longrightarrow s_3 \longrightarrow s_2 \longrightarrow s_5 \longrightarrow s_7\} \longrightarrow s_6$$

From the scheme we see that on her way back ( $\rightleftharpoons$ ) from the castle (s<sub>6</sub>) she repeats her route and finds a new space object: the caravan site (s<sub>7</sub>); she does not return to S (her brother's home), but stays at the castle (s<sub>6</sub>).

The other plot line is related to her brother's wife. This wicked woman stays home, only once changing the place of her residence (S) for a caravan site (s<sub>7</sub>). She does all her evil actions against her husband's sister in a closed area. She pursues her sister-in-law, inflicting all kinds of cruelties and misfortune on the wretched woman. Now she lives in the caravan site belonging to the prince. The wicked woman traces the poor woman with her child everywhere. It so happens that the prince's parents sent a congratulatory letter to their son in connection with his son's birth. The wicked woman changes the content of the letter informing the prince of a birth of a dog-like child. She also changes the prince's answer in which the prince "demands" that the woman with her son immediately leave the castle, which his parents promptly, though unwillingly, do.

Thus, we see that the wicked woman committed all her crimes within two enclosed areas: her home (S) and the caravan site  $(s_7)$ . The space transference is shown graphically by the scheme:

$$S \longrightarrow (s_7)$$

We might conclude that tragic events take place in enclosed areas more frequently than in open areas. Open areas are more likely to be arenas for adventures and brave deeds. The same pattern of spatial transference can be seen in the Armenian fairy tale "Zangi-Zrangi", the English tales "The Young King of Easaidh Ruadh", "Conall Cra Bhuidhe" and others.

Space may be relational. The main characters can transfer in another world different from the world they live in. For example, in "The Recovered Bride" the hero sees a dream in which he is instructed to follow a certain plan, which would help overcome certain difficulties and thus change the situation in his favour. The hero acts as he is advised and wins the battle.

It is worth mentioning that not all fairy tales have a happy end. For example, in "The Fairy's Midwife" the midwife who was summoned to attend at the birth of a fairy mother was punished by the wife's wicked husband whom the midwife accused of stealing the ointment. The same unhappy end is recorded in the Armenian fairy tale "Barikendany" [Shrove Tuesday]. The foolish and ingenuous wife and husband who used to quarrel with each other lost their butter and rice because of being cheated by a stranger. Interestingly, in both fairy tales the space narrative is limited by the enclosed area as the actions of the main characters do not need vast land or distance.

When comparing the models of spatial transference of the folk characters in British and Armenian fairy tales we see that similarities prevail over differences. Thus, we see that Propp was right when stating that "it doesn't matter if stories vary in different times and different places due to cultural differences, since it is still the same story structurally" (2009, p. 23). In both British and Armenian fairy tales spatial transference takes priority over the temporal one, when the main characters' adventures or good deeds are presented; besides, tragic and evil events take place more in enclosed areas than in open places. Similar are also the stretches of space that the characters have to pass to achieve their aims. Differences are as follows: when the space objects are enumerated - forests, valleys, gorges, mountains, hills - the latter is not mentioned in Armenian fairy tales as the space narrative in them does not contain the hill as a characteristic relief of the country of Armenian which is geographically true in view of its high- mountainous character. The spatial objects serving as means of salvation are different: in English fairy tales it is the top of the tree ("The Brown Bear of the Green Glen"), while in Armenian fairy tale it is the hollow of the tree ("The Handless Girl").

### The general model of temporal transference

Folk characters change their position not only in space but in time as well. The temporal transference of main characters in a fairy tale has its specific features. Propp (2009), Meletinsky (1958) distinguish two aspects in the temporal structure of a fairy tale: dynamic and static. It should be noted that the aforementioned folklorists refer this classification to the spatial organization of a fairy tale, but we think it may be applicable to temporal transference as well. Dynamic episodes are characterized by the constant intensive development of the plot. The static aspect is reflected in indefiniteness, absence of concrete time and events. Likhachev (2016) claims that time in a fairy tale moves only in one direction and never goes back. Bakhtin (1981) opposes to this, saying that time is always found to run forward or backward. Indeed, the basis of the plot development of a fairy tale is the succession of events that takes its start from the indefinite time or eternity, moves towards relatively definite time points and then returns to indefiniteness, eternity (Lebedeva, 2015). To accomplish their aims the main characters have to go through a series of various adventures or brave deeds that take place at certain time stretches. This temporal transference of a hero/ heroine may be illustrated by the following formula:  $T \longrightarrow \{$ time stretches} $\rightarrow$ T, in which T designates the beginning of the fairy tale. The end of a fairy tale is marked by the return of  $T \hookrightarrow T$ .

The different time stretches that the fairy-tale characters act at, performing their deeds or undertaking various adventures are indicated by t 1, t2, t3, t 4 ... . This is shown by the following scheme:

 $T \longrightarrow \{t_1, t_2, t_3, t_4...\} \longrightarrow T$ 

We see that the philosophical thesis that time, unlike space, is irreversible becomes irrelevant in fairy tales. The characters start their deeds at T (unreal time) and end at T (unreal time).

Beginning of a fairy tale. The unreal, indefinite time in fairy tales is expressed by the traditional opening and closing formulas that show the time points at which the events take place or come to an end. Opening formulas are almost identical in British and Armenian fairy tales (Nicolaisen, 1988; Balayan, 2010; Khemchyan, 2010): Once upon a time; There was ... once; Many-many years ago; Long-long time ago there was/lived; In times gone by (British), and Lhunul է, Sh lhunul [There was or was not]; Եղել է, Sh եղել [There lived or did not live]; Ժամանակով [In times gone by] (Armenian). **Once upon a time** there was, in this celebrated town, a Dame Somebody. (Hartland, 2018, p. 68)

The time required for the achievement of the aim is expressed by different time units. Every new event or adventure starts with a *new time stretch*  $(t_1)$ : British - One day, On a day of days, Once; Armenian -Uhh op (One day), Uh uhquul (Once).

**One day,** it being observed that William was absorbed in deep thought, his courtiers ventured to inquire the cause of such profound abstraction. (Hartland, 2018, p. 41)

**Uhl whquul** qrnuhlini khli nnipu hliti qhinuthi: (Aghayan, 1956, p. 204) (Once they went for a walk to the bank of the river.)

In some cases, the time stretch may become definite when supplemented by the indication of the numerical time point. But even so the time point lacks the absolute exactness, which is denoted by the presence of the approximator *(about)*. It is worth mentioning that this is generally observed in British tales.

One night about twelve o'clock in the morning. (Hartland, 2018)

The second day of the event (t<sub>2</sub>) is expressed by: British - The following day; The next day; A short time after this; Soon after; Morrow (next day); Armenian – Zuypnpn opp (The following day), Ujniu opp (The next day).

*On the next morning he went on further with them.* (Campbell, 1890)

**Ujnu opp** hujpp *Ouponluhu ujuunilap unijui uuuug.* (Aghayan, 1956, p. 331) (*The next day Tatukg's father* ordered him, saying...)

The middle of the fairy tale. When the hero/heroine's succeeding deeds or adventures are described, time indicators  $(t_3, t_4, t_5...)$  denote not only time points, but also a longer period of time, i.e. time intervals, which may be definite, indefinite or cyclic.

1) Time point (Tp)

*The gentleman came well early in the morning.* (Campbell, 1890)

*Сиип լиц, եи hենց վипр կирпղ եմ Ճանապարհ рկնել:* (Aghayan, 1956,) (All right, I can set off **just tomorrow.**)

As mentioned above, events take place in two directions: one is the hero's adventures, the other is the negative characters' behavior. It is worth mentioning that when the wicked characters' actions take place, time indication prevails over space transference, and it is basically specified by Tp. On the contrary, in case of the hero's deeds space transference becomes dominant. Bad deeds in fairy tales often take place at night. No surprise, all the evil deeds that the wicked woman commits ("The Handless Girl") take place at the dark time of the day. The formula of the woman's temporal transference is illustrated by the following formula:

Once  $\longrightarrow$  next time  $\longrightarrow$  at night  $\longrightarrow$  at the sunset  $\longrightarrow$  at night  $\longrightarrow$  in the evening  $\longrightarrow$  in the middle of the night  $\longrightarrow$  at night  $\longrightarrow$  at this time of night. The time transference of the female character is designated in the following way:

 $T \longrightarrow \{Tp_1 {\longrightarrow} Tp_2 {\longrightarrow} Tp_3 \longrightarrow Tp_4 {\longrightarrow} Tp_5 {\longrightarrow} Tp_6 {\longrightarrow} Tp_7 {\longrightarrow} Tp_8 \}$ 

We see that the word *night* is repeated seven times. The same picture can be observed in "The Sea-Laden", when the hero's fighting against the giants can be presented by the following time scheme: at the mouth of night  $\rightarrow$  this night  $\rightarrow$  one night $\rightarrow$  on the morrow when the time was nearing $\rightarrow$  one night, on the morrow  $\rightarrow$  about the mouth of night

2) Time interval (Tint)
a) definite Tint
So a year passed, and Halloween came round again. (Yeats, 1888)

9-μπι μί μί μί μπμρ, μρίμι πμρ, μρμρ ιπμρ, η υπημ μί μί μίμιπι, η μίμι πμημητρητίρ: (Tumanyan, 1904, p. 190) (They had been walking one year, two years, three years, they knew neither the place nor got any information).

b) indefinite Tint

She wrote, but weeks passed, and she received no answer. (Yeats, 1888)

Upun upun ungun unung unung unung unung ungen un

c) cyclic Time

... the hunting and fishing went on afterwards, and there were feasts of venison, and wild boar, and drinking of wine and mead in the evenings ... (Ashliman, 2013-2022)

Ujuujhund **unuphgunuph** 2uunuunul kp dpuuluhph phdp: (Aghayan, 1956, p. 197) (Thus, the number of tents increased year by year.)

The ending of fairy tales. The end of fairy tales is expressed by the traditional closing formulas which to some extent are different in British and Armenian fairy tales. The most popular closing formulas in British fairy tales are as follows: They were happy ever since; They lived happily ever after; They were lucky and well pleased after that, etc. Very often the end of the fairy tale is crowned with marriage or accomplishment of the aims.

And they lived happily ever afterwards. (Jacobs, 1890)

In Armenian fairy tales the end is also marked by the hero's marriage or accomplishment of certain aims. As different from the British tales, the listener of an Armenian fairy tale is usually rewarded, thus becoming an active participant of folk telling-listening process. The reward may be in the form of some object (for example, an apple) or blessing. The end of the tale may also include behests addressed to the listener.

a) an apple

Uju hupuwuhpmuh, husujtu wultu htphuph hupuwhpmu, unjuytu **thpp fuun** jujp puhwu ninnuh hphupg, uhuju uju wuquu fuunphtpp wunnh u junnh huulup sthu: (Aghayan, 1956, p. 354) (During this marriage as in every fairy-tale marriage **three apples** dropped from the haven, but this time the apples were not meant for the teller and the listener.)

b) blessing

Նրանք հասան իրանց մուրազին, դուք էլ հասնեք ձեր մուրազին։ (Aghayan, 1956, p. 337) (Their dreams came true. So may your dreams come true.)

c) behests

Luulnıpjnılı unpu nı phliniq gnipp qgh' sh linish: (Tumanyan, 1904, p. 184) (Do the good and throw it into the water, it will come back to you.)

#### Numbers three and seven in fairy tales

As is known, some numbers in fairy tales are ritually related to religious concepts and are found in many European and Eurasian fairy tales. Let us take the numbers three and seven, which we often come across in British and Armenian fairy tales. People attribute the number three (Tint) to many ideas of religious nature. S. Buvala says that the number three is related to the central tenet of Christianity, i.e. the concept of the Trinity: The Father, the Son and the Holy Spirit. But he also produces another explanation, which includes "Jesus being visited by three kings at his birth and his three days in the tomb before

his resurrection" (Buvala, 2017, p. 2). We think both the explanations are reliable and acknowledged by many folklorists. Below are examples with the number three in British and Armenian fairy tales.

As soon as **three years** have passed, I will come to you that very night and ask you a question. (Campbell, 1890)

**Ephp uulpu** suulguto 'Uputuh upun ns uh uuputun pjuu uzuu suulu suulu tupuug, np uu zuun zunphuuh t huuunnuu: (Aghayan, 1956, p. 345) (Scarcely had three years passed when Arsen got rid of any sign of wildness and became very gifted and wise.)

Number seven (Tint) symbolizes seven days of the week, seven sacraments, seven days of creation, seventh day Adventism (Liabenov, 2014). In the Hebrew/Jewish tradition seven is very powerful, as in the days of creating, and God resting on the seventh day (Mellor, 2019). Ancient Greeks regarded the number seven sacred and perceived it as a symbol of absolute perfection (Harutyunyan, 2014, p. 75).

They made a great rich wedding that lasted seven days and seven years. (Campbell, 1890)

Interestingly, the number seven refers to the same occasion (marriage) in British and Armenian fairy tales, which testifies to the fact that some aspects of culture may be of universal character. However, while the number seven is recorded in almost all Armenian fairy tales, describing the wedding, this is not the case with British fairy tales, in which even the number twenty may come along. And a wedding of twenty days and twenty nights was made for the young couple. (Campbell, 1890)

### **Indirect temporal indication**

Temporal information may be obtained indirectly through spatial indication, which once again emphasizes the functional connection between the notions of space and time. Consider the following extract from "Jamie Freel and the Young Lady".

Jamie mounted, and his steed rose with him into the air. He was presently flying over his mother's cottage, surrounded by the elfin troop, and on and on they went over bold mountains, over little hills, over the deep Lough Swilley, over towns and cottages. It seemed to Jamie that they flew all round Ireland before they got to Dublin. (Ashliman, 1996-2022)

We see that the time duration can be measured by the enumeration of space objects that the hero (Jamie) has to pass through to achieve his aim (reaching Dublin). This example testifies to another fact too: when the hero's deeds take place in the open area temporal information concedes to spatial representation.

Her man was mournful, tearful, wandering down and up about the banks of the loch. (Yeats, 1888)

The transformation of time triggered by the spatial transference of the folk main character (wandering up and down about the banks of the loch) takes a good deal of time. Similar transformation is observed in the Armenian fairy tales as well. Consider the following extract from "The Handless Girl":

> Euuphu, ununn, uhu-uhuuu puuhuunnu E Luuhup uununuhunuu: Tuun puuhuunting puhtin uhuun huununuhunu Euuphunting puhtin uhuun huun anunu Euuphun Euuphun (Tumanyan, 1904, p. 187) (So the handless girl was roaming in the forest. Her clothes were torn by bushes and thorns, and she was naked now.)

There is no exact time indication in this example, but the mention of the heroine's clothes being torn by bushes and thorns and, as a result, her becoming naked testify to a long period of her misery and deprivation.

#### Conclusion

The comparative analysis of spatial and temporal transference of main characters in British and Armenian fairy tales shows that similarities prevail over differences. In both British and Armenian fairy tales spatial transference takes priority over the temporal one, when the main characters' adventures or their deeds are presented; temporal transference is more common when the evil deeds are described, especially the ones that happen at night. Besides, tragic and evil events take place in enclosed areas rather than in open places. Open areas are more likely to serve as arenas for brave deeds and adventures. In some cases, temporal information is obtained through space indication. The numbers three and seven are both used in British and Armenian fairy tales, having the same ritual meanings. The following differences are recorded: while the opening formulas are almost identical, the closing formulas in Armenian tales are different to some extent. They include the listener as an active participant of the story telling-listening process who is often rewarded with some object or given blessings and behests. Many Armenian fairy tales end not only by extolling the main character's deeds but also by punishing the evil. Besides, when the space objects are enumerated - forests, valleys, gorges, mountains, hills - the latter is not mentioned in Armenian fairy tales as the space narrative does not contain the hill as a characteristic relief of the Armenian country, which is geographically true in view of its high-mountainous character. According to the temporal information, the fact that the fairy tales convey the numerical indication of time is more typical of British fairy tales. The spatial objects serving as means of salvation can sometimes be different: in British fairy tales it is the top of the tree, whereas in Armenian fairy tales it may be the hollow of the tree.

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## ԳԼԽԱՎՈՐ ՀԵՐՈՄՆԵՐԻ ՏԱՐԱԾԱԿԱՆ ԵՎ ԺԱՄԱՆԱԿԱՑԻՆ ՏԵՂԱՓՈԽՈՒԹՅՈՒՆԸ ԲՐԻՏԱՆԱԿԱՆ ԵՎ ՀԱՑԿԱԿԱՆ ՀԵՔԻԱԹՆԵՐՈՒՄ

## Ելենա Մխիթարյան Լուսինե Մադաթյան

Սույն հետագոտության մեջ քննության է ենթարկվում բրիտանական և հայկական հեքիաթների գյխավոր հերոսների տարածական և ժամանակային տեղափոխության խնդիրը։ Համեմատական ուսումնասիրության միջոցով վերհանվում են վերոնշյալ հասկացության ընդհանրություններն ու տարբերությունները բրիտանական և հայկական հեքիաթներում։ Վերլուծությունը ցույց է տալիս, որ նմանությունները գերակշռում են։ Թե՛ բրիտանական, թե՛ հայկական հեթիաթներում գլխավոր հերոսների արկածները կամ հերոսական արարքները պատկերող դրվագներում տարածական տեղափոխությունն առաջնային է ժամանակալինի համեմատ։ Ժամանակալին տեղափոխությունն ավելի տարածված է չար արարքները պատկերող դրվագներում, եթե վերջիններս տեղի են ունենում հատկապես գիշերը։ Բացի այդ, ողբերգական ու չար իրադարձություններն ամենայն հավանականությամբ ավելի շատ տեղի են ունենում փակ տարածքներում, քան բաց վայրերում։ Բրիտանական և հայկական հեքիաթներում հանդիպող «երեք» և «լոթ» թվերն ունեն նույն խորհրդանշական իմաստը։ Հիմնական տարբերությունն այն է, որ սովորաբար բրիտանական հեքիաթներում է նկատվում ժամանակային կետերի թվային կիրառություն։ Բրիտանական և հայկական հեքիաթներում տարածական նկարագրությունը փոքր-ինչ տարբերվում է։ Դա պայմանավորված է բնապատկերների տարբերությամբ։ Թեև բացող բանաձևերը գրեթե նույնական են, սակայն հայկական հեքիաթների փակող բանաձևերն ունեն որոշակի տարբերություններ։ Հեքիաթն ավարտվում է ունկնդրին և ասացողին վարձատրելով, ինչպես նաև ունկնդրին ուղղված օրհնություններով ու պատգամներով։

**Բանալի բառեր՝** հեքիաթ, գլխավոր հերոս, տարածական տեղափոխություն, ժամանակային տեղափոխություն, պատմողական տարածություն, բանահյուսական տեքստ:Լ